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Securely Computing the Three-Input Majority Function with Eight Cards

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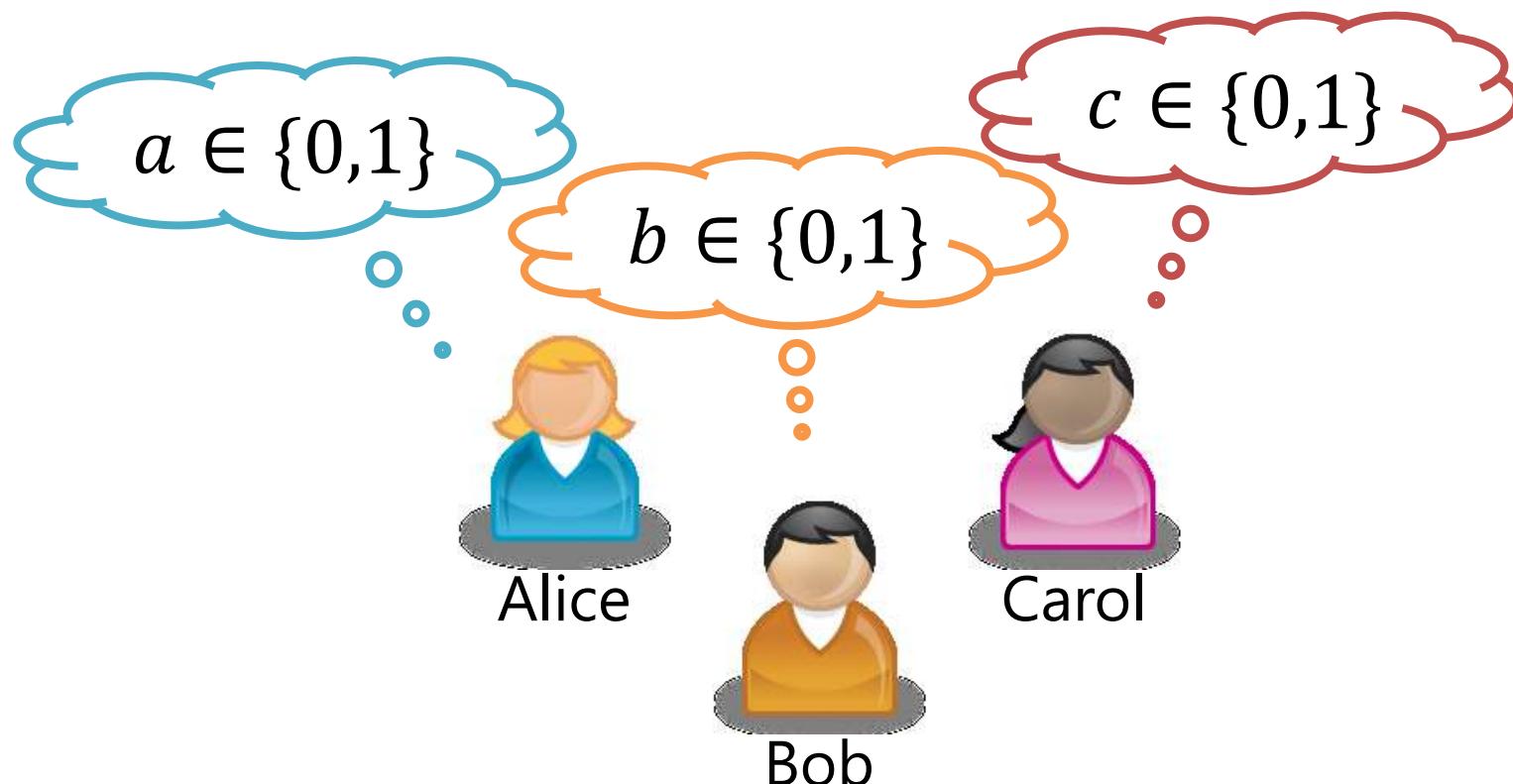
Secure Majority Computations

4. An Improved Secure Majority Protocol

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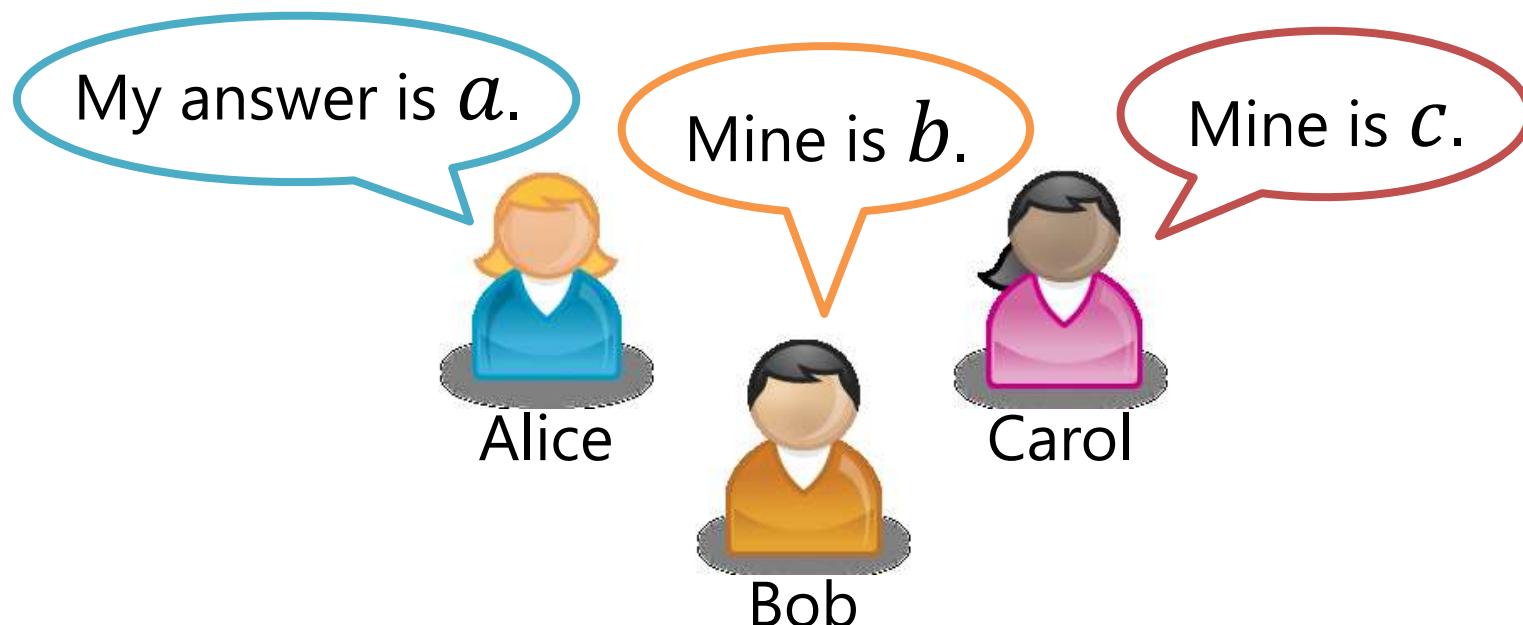
Introduction

- Assume that there are 3 players, Alice, Bob and Carol, who **privately** hold 1-bit inputs, respectively.



Introduction

- Majority voting is often conducted to find the majority of their answers **by revealing all of the inputs**.



Introduction

- Each of them does not want to let the other 2 players know his/her answer.

NG: —————

My answer is a .

Mine is b .

Mine is c .



Alice



Carol



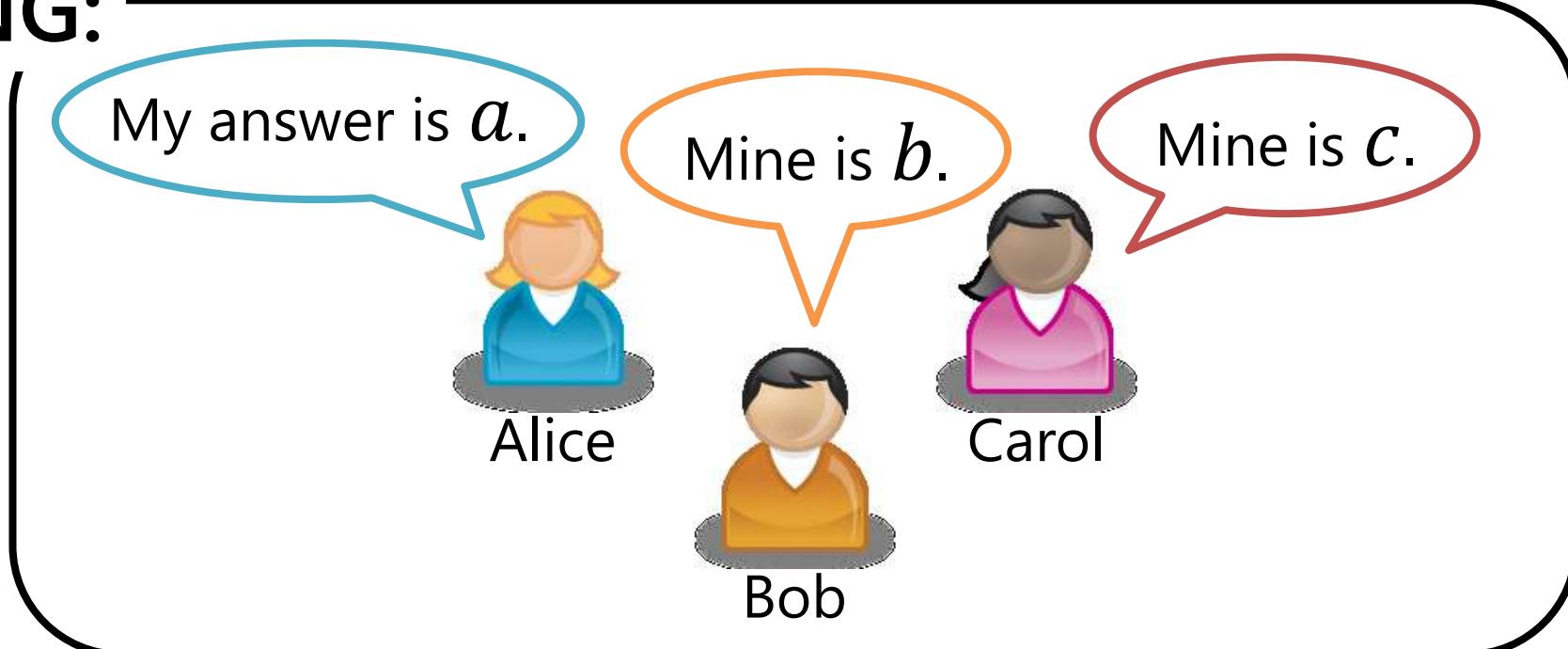
Bob

Introduction

- They all want to learn the value of the **majority function**
 $\text{maj}(a, b, c)$

without revealing more of their own secret inputs than is necessary.

NG: —



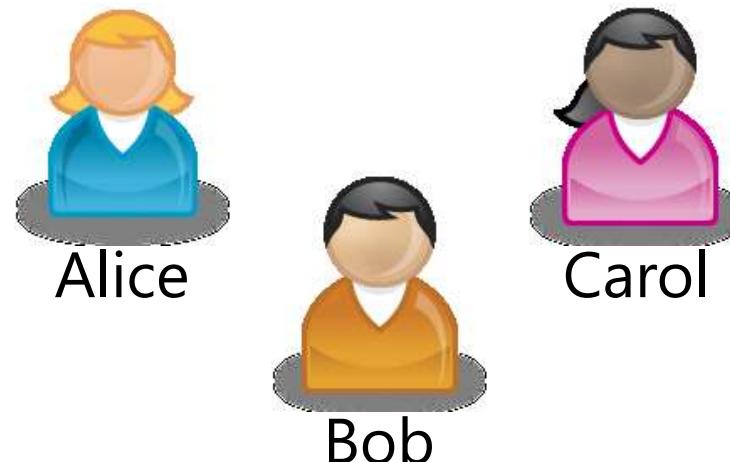
Introduction

- That is, they wish to know **only** the value of

$$\text{maj}(a, b, c) \stackrel{\text{def}}{=} \begin{cases} 1 & \text{if } a + b + c \geq 2 \\ 0 & \text{if } a + b + c \leq 1 \end{cases}$$

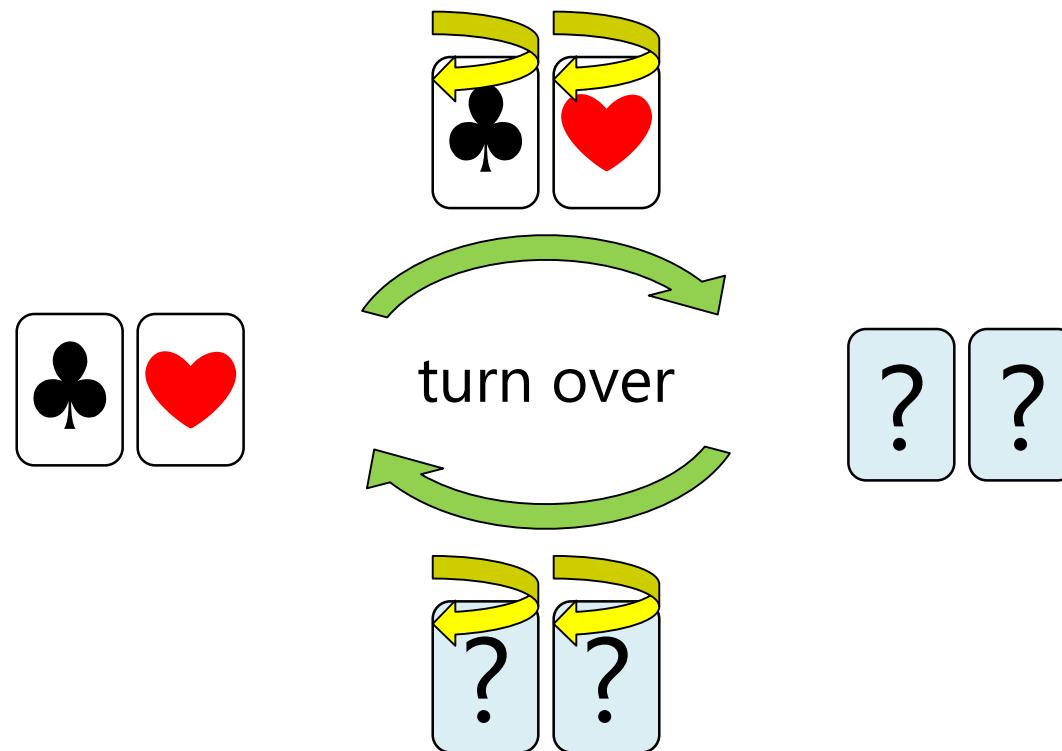
- Note that

$$\text{maj}(a, b, c) = (a \wedge b) \vee (b \wedge c) \vee (c \wedge a)$$



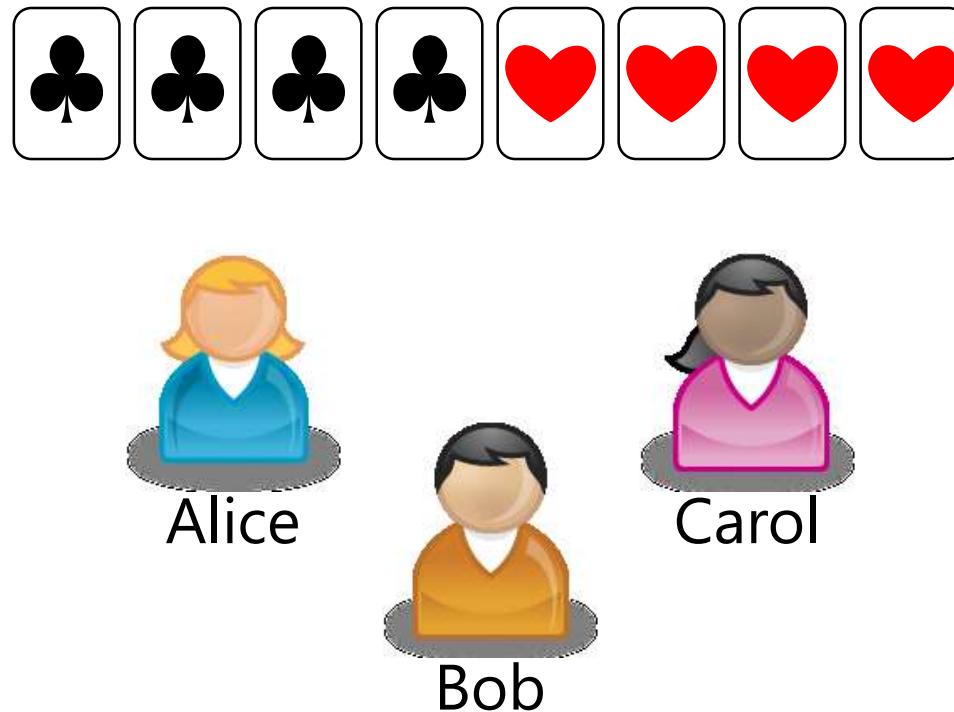
Introduction

- Such a **secure majority computation** can be conducted using a deck of **real** cards.



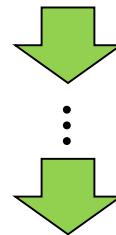
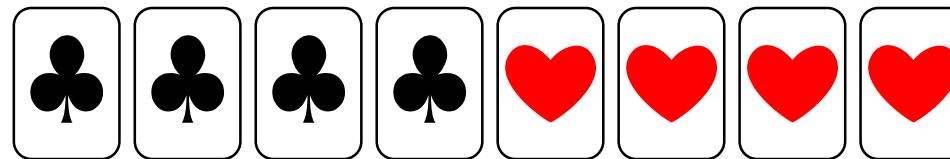
Introduction

- We show that the 3 players can learn only $\text{maj}(a, b, c)$ using 8 physical cards.



Introduction

- Our secure majority computation is a kind of **card-based cryptographic protocol**.


$$\text{maj}(a, b, c)$$

Card-Based Cryptographic Protocols

- To deal with Boolean values, we use the following encoding:

$$\begin{array}{c} \text{Club} \\ \text{Heart} \end{array} = 0$$

$$\begin{array}{c} \text{Heart} \\ \text{Club} \end{array} = 1$$

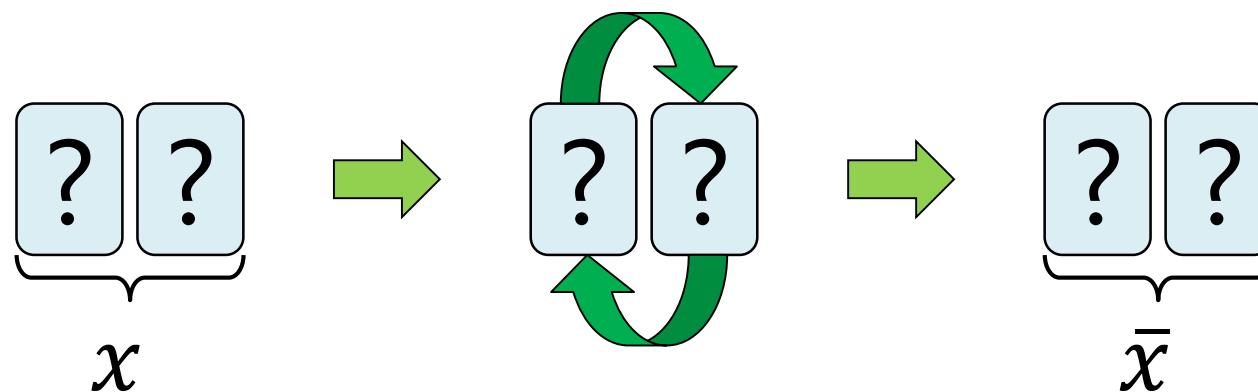
- Given a bit $x \in \{0,1\}$, a pair of face-down cards whose value is equal to x is called a **commitment** to x and is expressed as

$$\begin{array}{c} ? \\ ? \\ \hbox{\scriptsize \{ } \hbox{\scriptsize \}} \\ x \end{array}$$

Card-Based Cryptographic Protocols

- Swapping the 2 cards constituting a commitment to a bit x results in a commitment to negation \bar{x} :

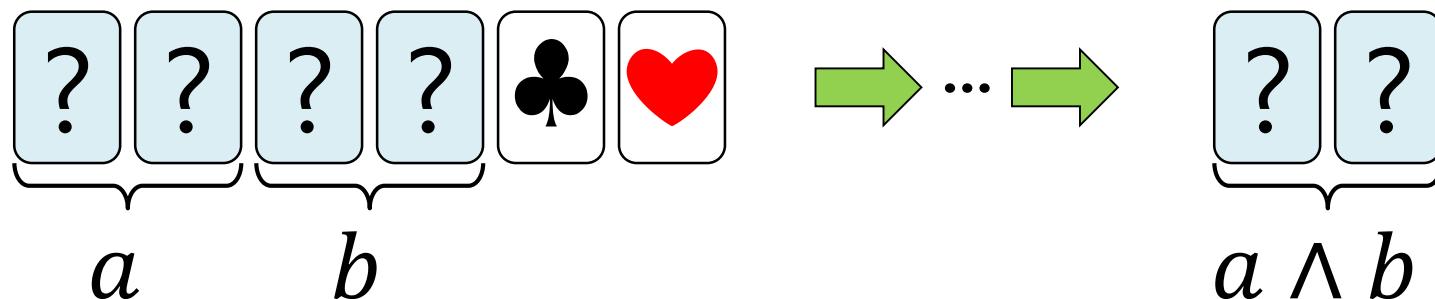
$$\begin{array}{c} \text{Club} \quad \text{Heart} \\ \text{Heart} \quad \text{Club} \end{array} = 0 \quad \begin{array}{c} \text{Heart} \quad \text{Club} \\ \text{Club} \quad \text{Heart} \end{array} = 1$$



- Thus, a secure NOT operation is trivial.

Card-Based Cryptographic Protocols

- There are some secure AND protocols.

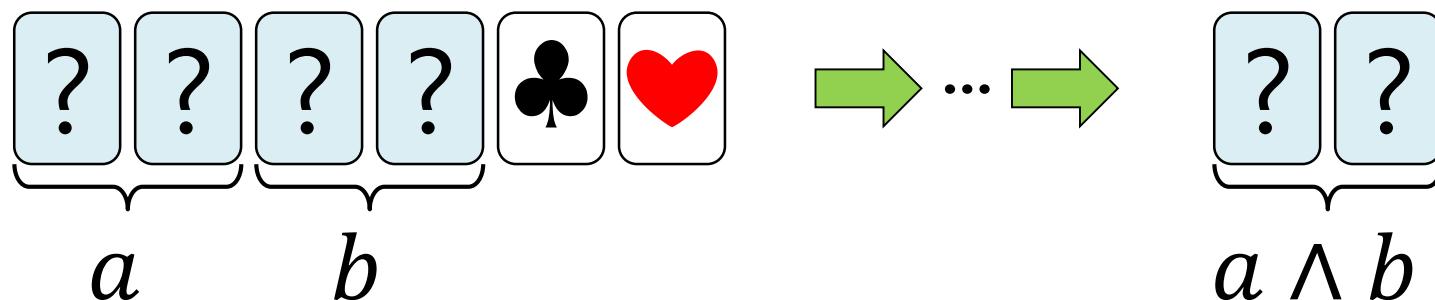


- History of Secure AND protocols

	# of colors	# of cards	Avg. # of trials
Crépeau-Kilian [CRYPTO '93]	4	10	6
Niemi-Renvall [TCS 1998]	2	12	2.5
Stiglic [TCS 2001]	2	8	2
Mizuki-Sone [FAW 2009]	2	6	1

Card-Based Cryptographic Protocols

- There are some secure AND protocols.



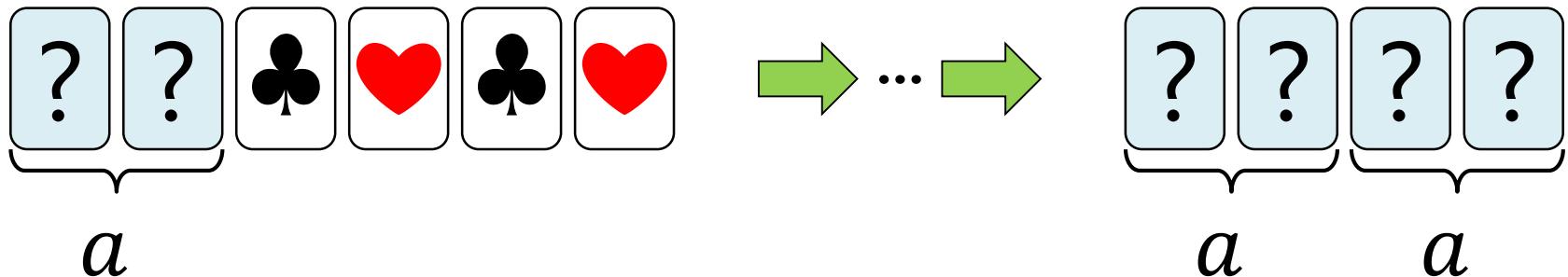
- History of Secure AND protocols

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Will be introduced

Card-Based Cryptographic Protocols

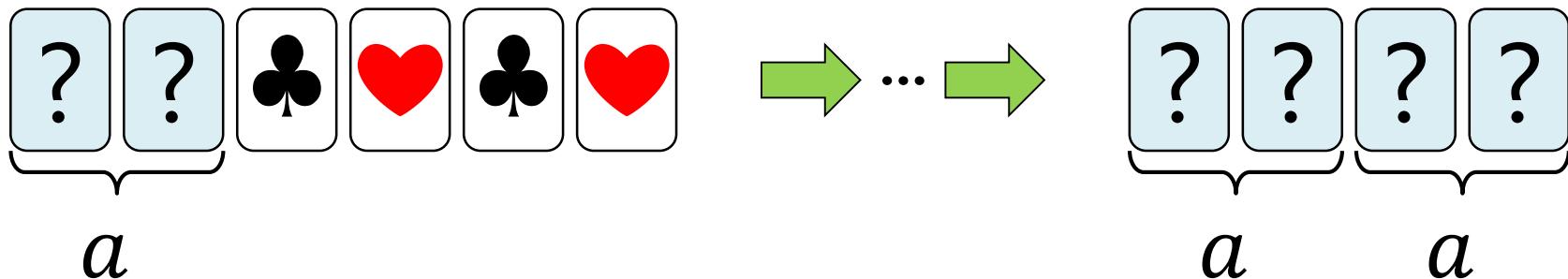
- There are also copy protocols.



Card-Based Cryptographic Protocols

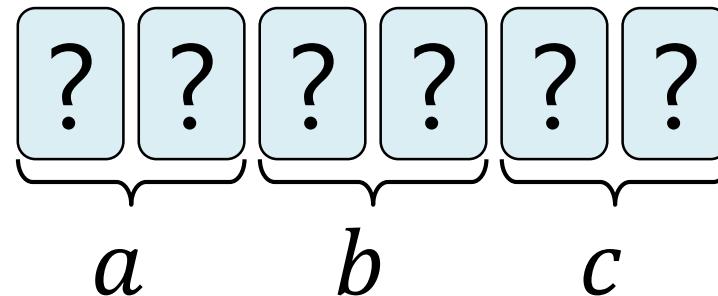
- There are also copy protocols.

One of which is introduced

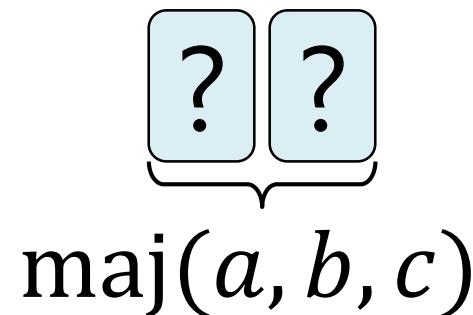


Our Results

- Recall our goal: given 3 commitments,



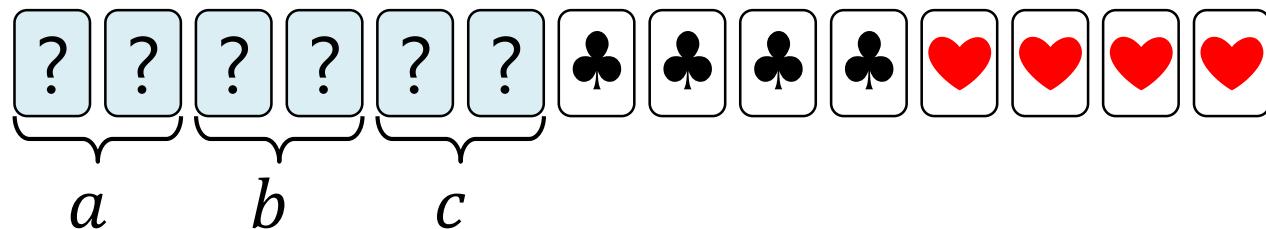
we desire to obtain a commitment to



Our Results

Section 2

- Using the existing protocols, we can construct a **trivial** protocol for $\text{maj}(a, b, c)$ by using 14 cards.

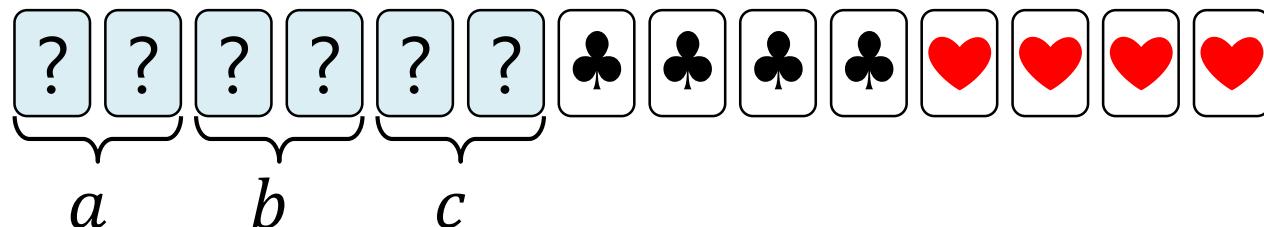


Our Results

Section 2

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Section 3

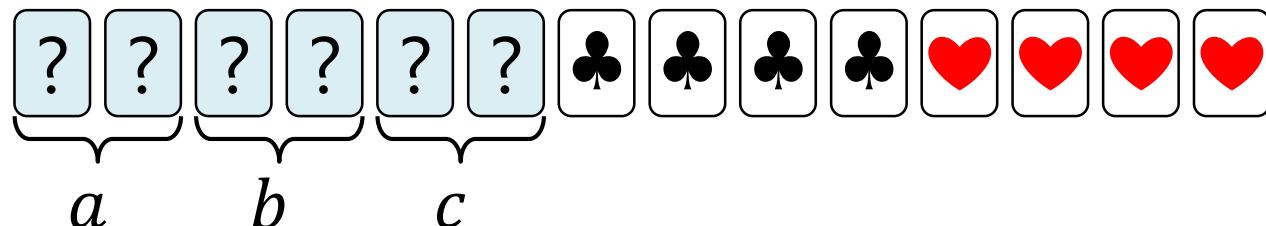


Our Results

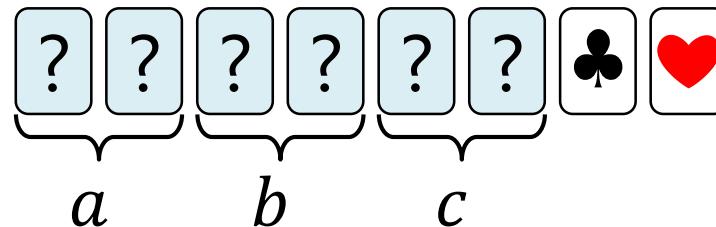
Section 2

- Using the existing protocols, we can construct a **trivial** protocol for $\text{maj}(a, b, c)$ by using 14 cards.

Section 3



- We give a **non-trivial** protocol using **only 8 cards**.

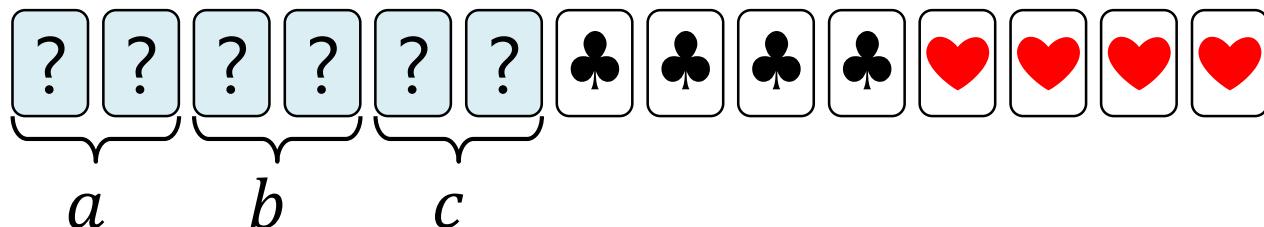


Our Results

Section 2

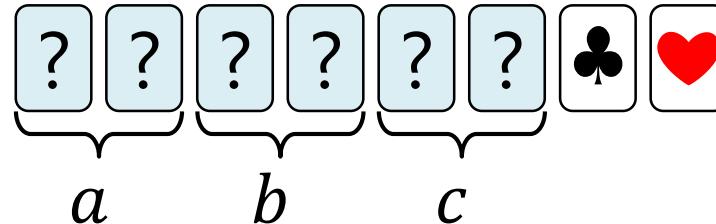
- Using the existing protocols, we can construct a **trivial** protocol for $\text{maj}(a, b, c)$ by using 14 cards.

Section 3



- We give a **non-trivial** protocol using **only 8 cards**.

Section 4



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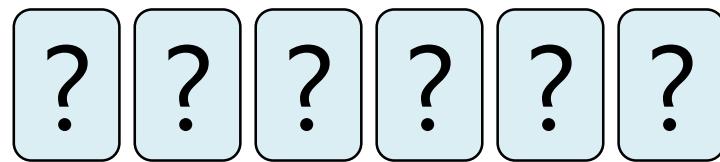
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- The Six-Card AND Protocol
- The Copy Protocol

4. A Protocol with a Random Bisection Cut

5. Conclusion

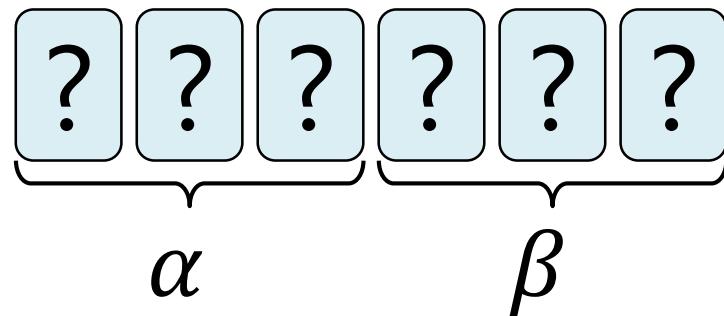
Random Bisection Cuts

- Assume that there are 6 cards as follows:



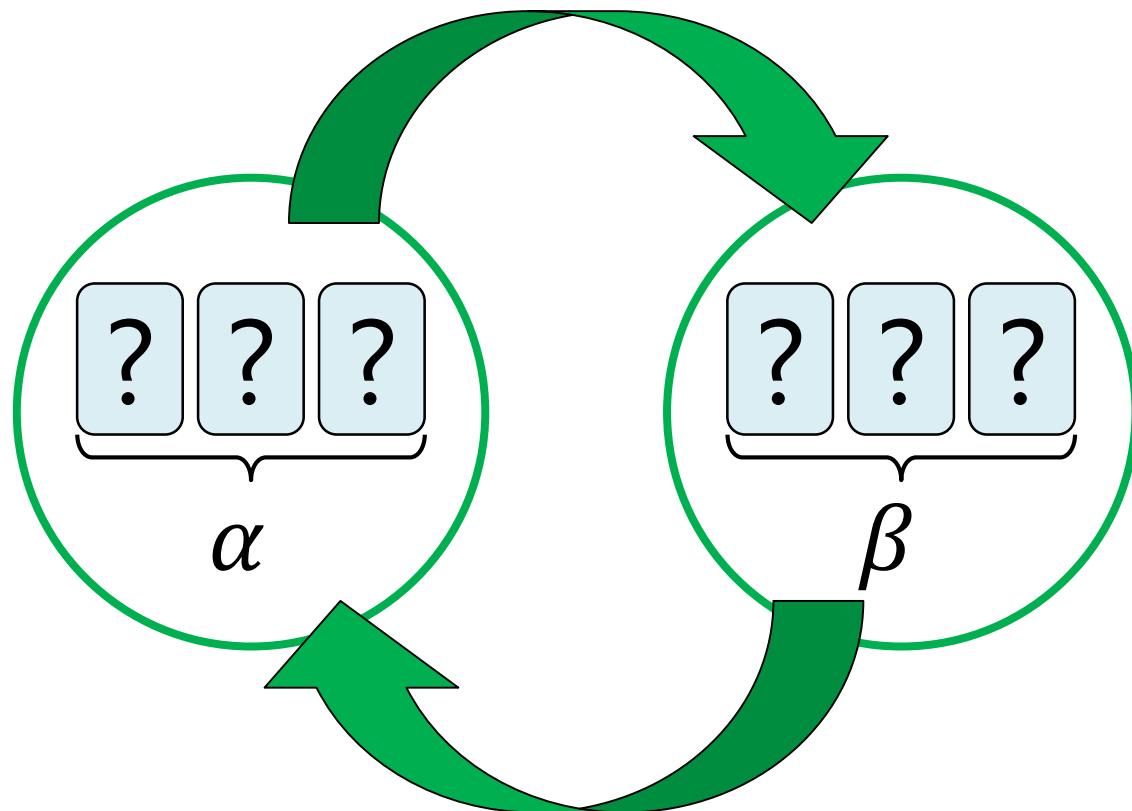
Random Bisection Cuts

- Bisect the deck of cards, and let the 2 sections be α and β :

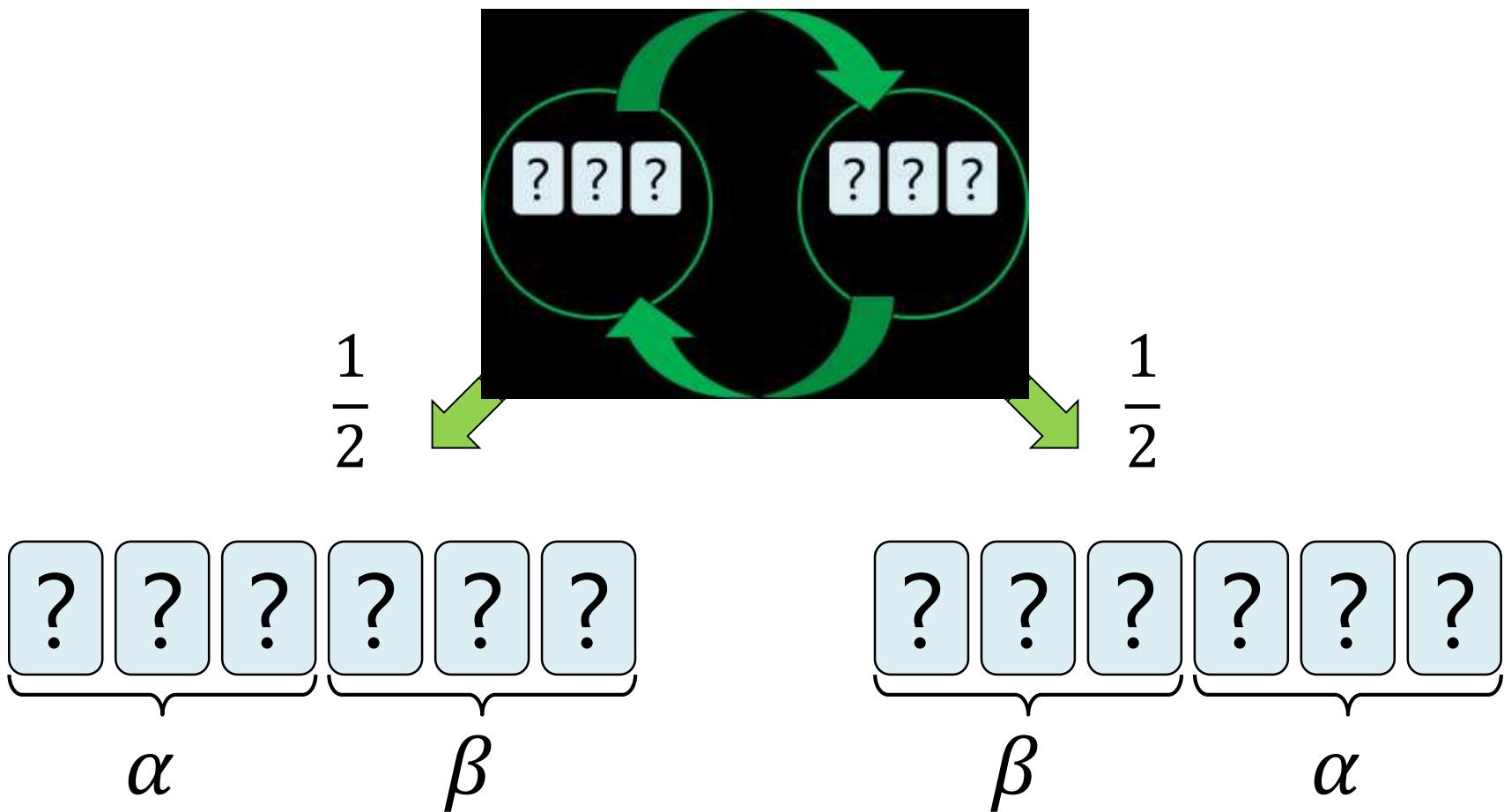


Random Bisection Cuts

- Shift α and β randomly:

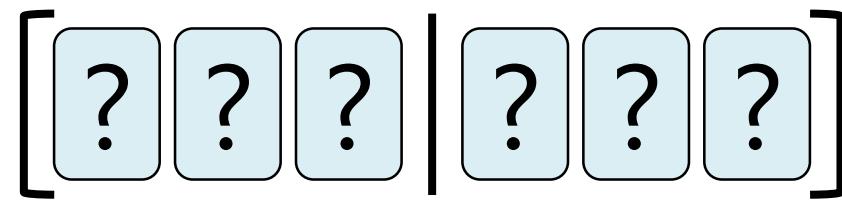


Random Bisection Cuts

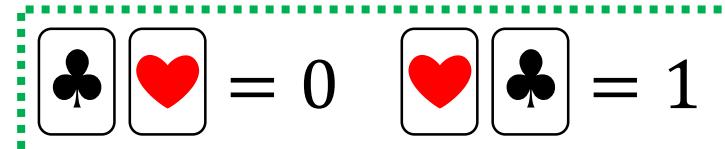


Random Bisection Cuts

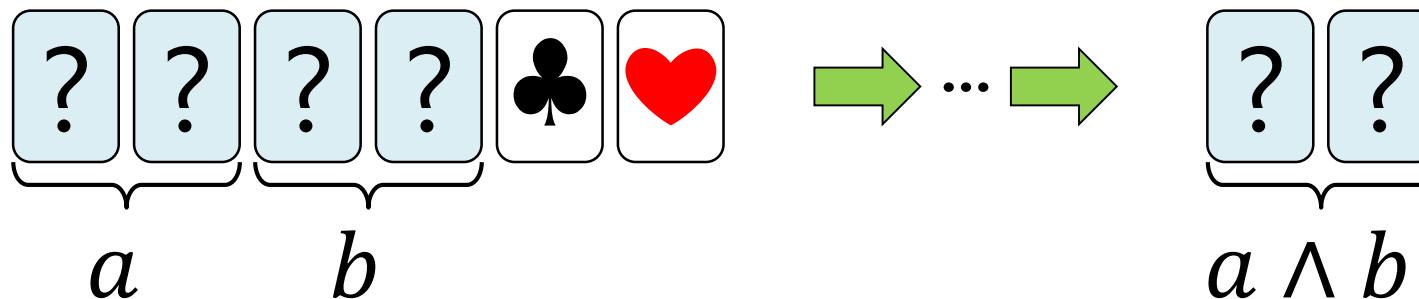
- The expression of a random bisection cut for 6 cards:



The Six-Card AND Protocol



- Using the random bisection cut, we can construct a 6-card AND protocol [8].



[8] Mizuki, T., Sone, H.: Six-card secure AND and four-card secure XOR.
In: FAW 2009, LNCS 5598, pp. 358–369. (2009)

The Six-Card AND Protocol

- Before going into the details, we define 2 operations, **get** and **shift**. Given a pair of bits (x, y) ,

$$\text{get}^0(x, y) = x$$

$$\text{get}^1(x, y) = y$$

$$\text{shift}^0(x, y) = (x, y)$$

$$\text{shift}^1(x, y) = (y, x)$$

The Six-Card AND Protocol

$$\text{get}^0(x, y) = x$$

returns the first bit

$$\text{get}^1(x, y) = y$$

returns the second bit

The Six-Card AND Protocol

returns the 2 bits identically

$$\text{shift}^0(x, y) = (\underline{x}, \underline{y})$$

$$\text{shift}^1(x, y) = (\underline{y}, \underline{x})$$

swaps the 2 bits

The Six-Card AND Protocol

- Using the `get` and `shift`, the AND function can be written as

$$a \wedge b = \text{get}^a(0, b)$$

$$\because a \wedge b = \begin{cases} 0 & \text{if } a = 0 \\ b & \text{if } a = 1 \end{cases}$$

The Six-Card AND Protocol

- Furthermore

$$\begin{aligned} a \wedge b &= \text{get}^a(0, b) = \text{get}^{\downarrow a}(\text{shift}^0(0, b)) \\ &= \text{get}^{a \oplus 1}(\text{shift}^1(0, b)) \end{aligned}$$

The Six-Card AND Protocol

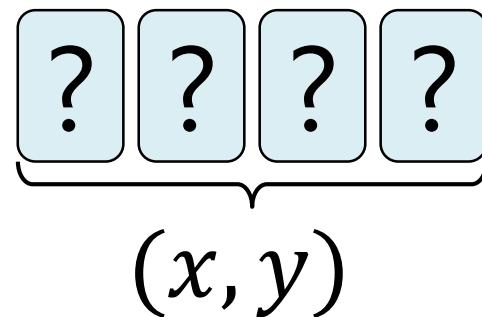
- Furthermore

$$\begin{aligned} a \wedge b &= \text{get}^a(0, b) = \text{get}^{\downarrow a}(\text{shift}^0(0, b)) \\ &= \text{get}^{a \oplus 1}(\text{shift}^1(0, b)) \\ \therefore a \wedge b &= \text{get}^{a \oplus r}(\text{shift}^r(0, b)) \end{aligned}$$

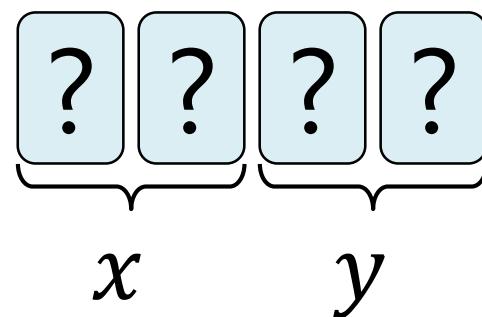
for a random bit $r \in \{0,1\}$.

The Six-Card AND Protocol

- Hereafter, for 2 bits x and y , the notation

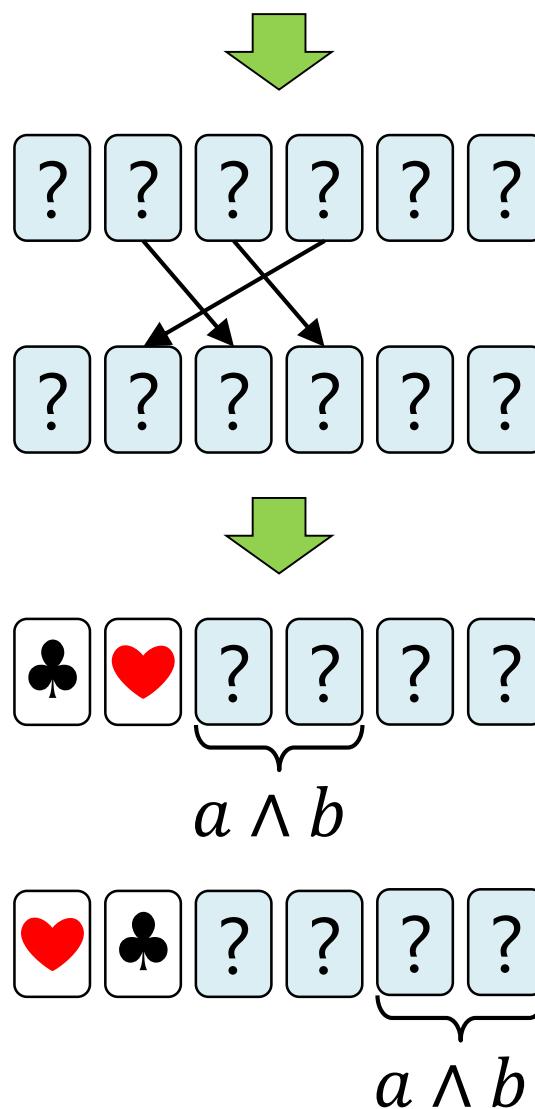
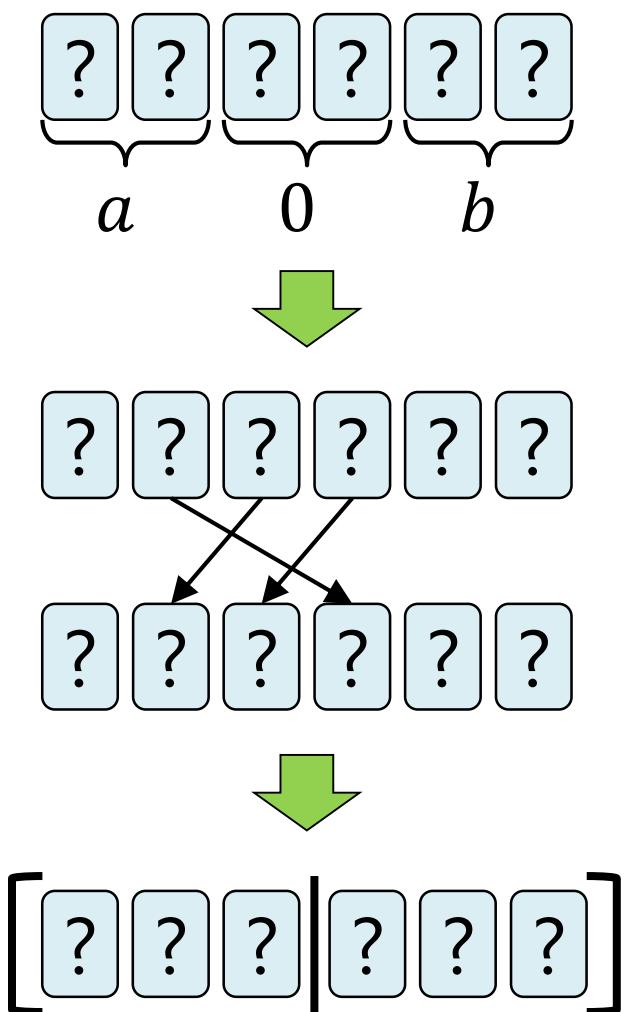


means



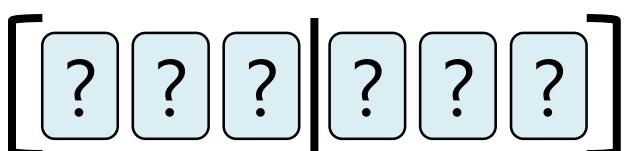
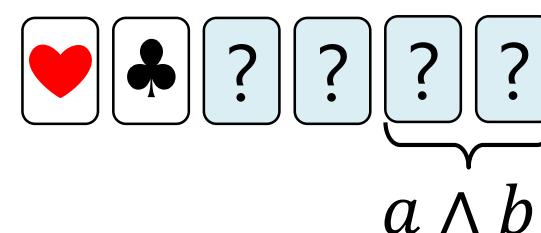
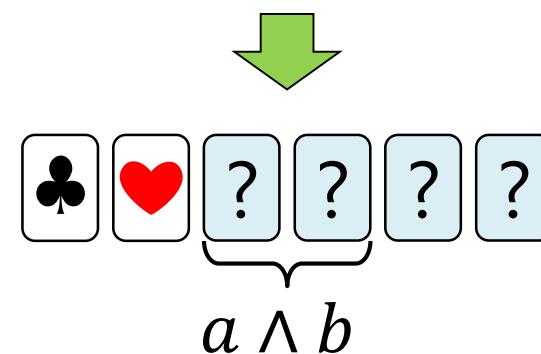
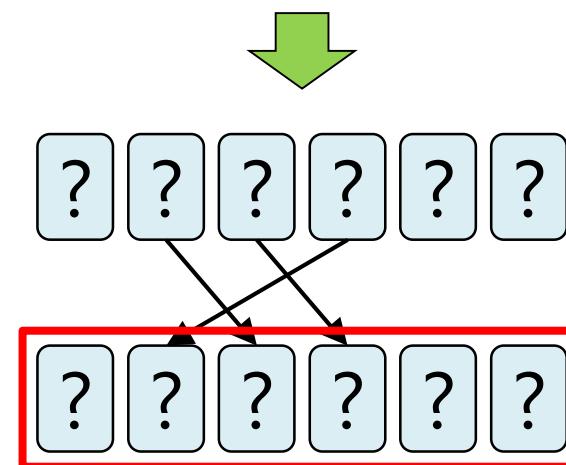
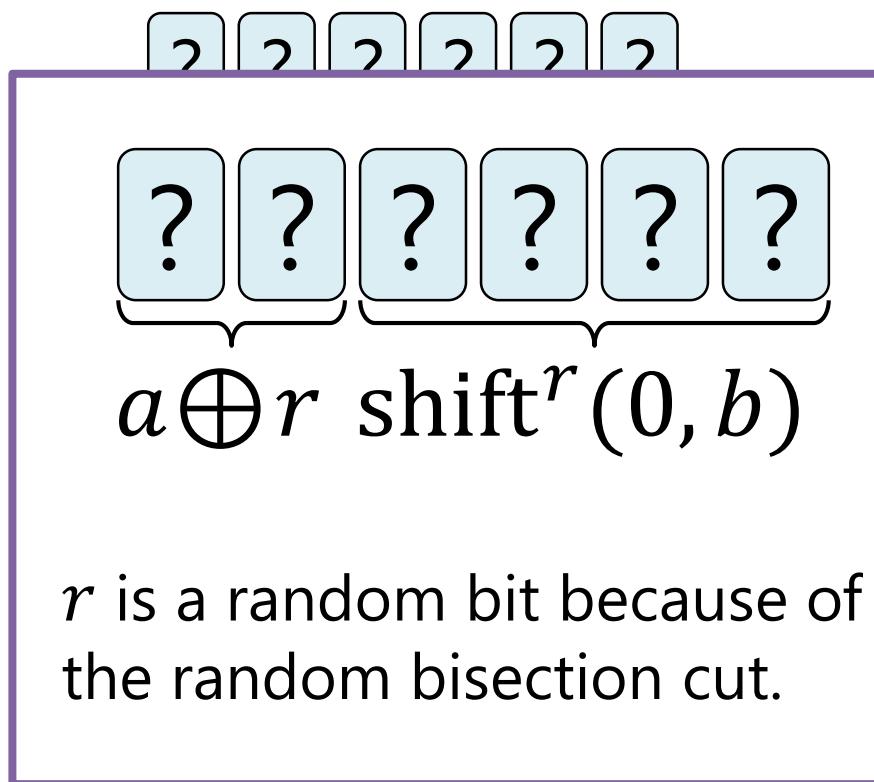
The Six-Card AND Protocol

$$\begin{array}{c} \text{Club} \quad \text{Heart} \\ \text{Heart} \quad \text{Club} \end{array} = 0 \quad \begin{array}{c} \text{Heart} \quad \text{Club} \\ \text{Heart} \quad \text{Club} \end{array} = 1$$



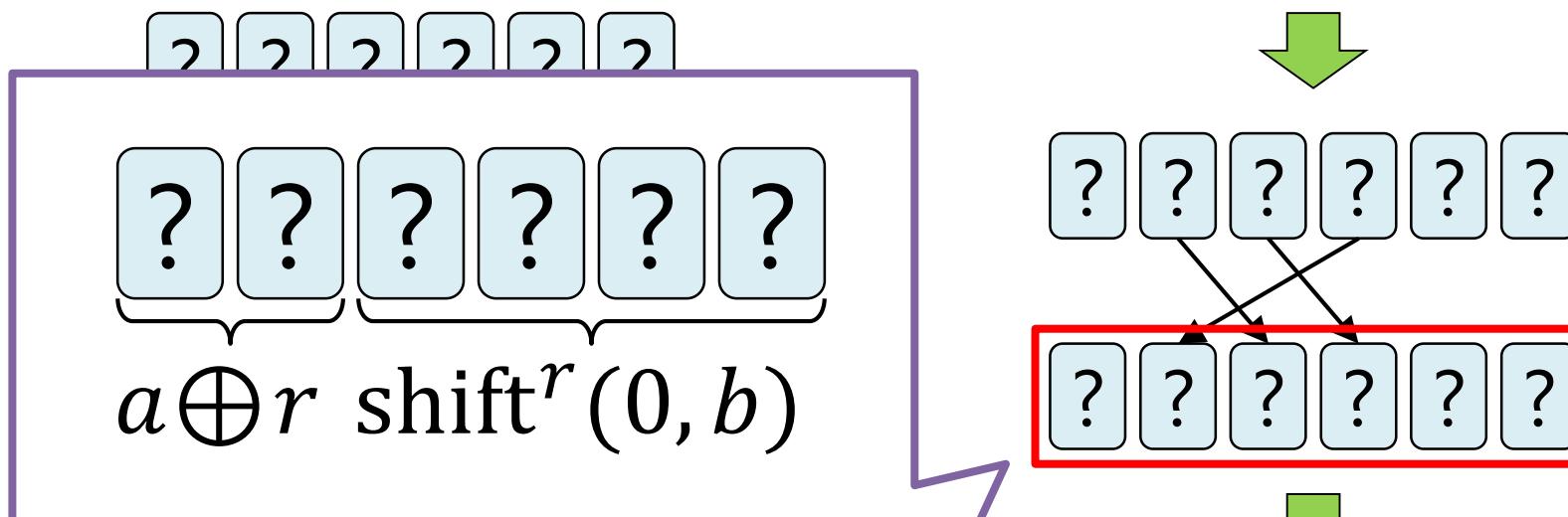
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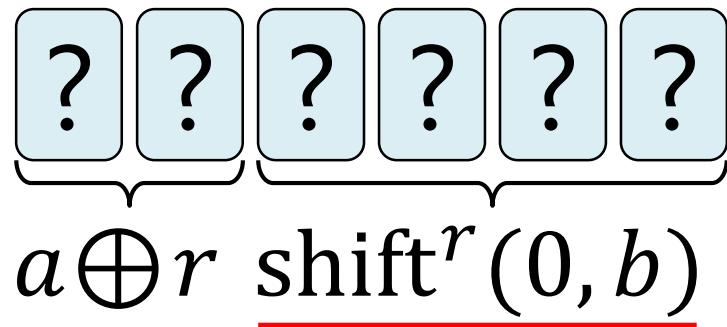
$$\begin{array}{c} \text{Club} \quad \text{Heart} \\ \text{Heart} \quad \text{Club} \end{array} = 0 \quad \begin{array}{c} \text{Heart} \quad \text{Club} \\ \text{Heart} \quad \text{Club} \end{array} = 1$$



We can check that it becomes so by spending a few minutes, but let me omit such an explanation now.

$$a \wedge b$$

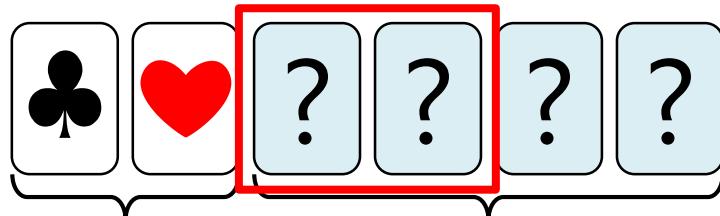
The Six-Card AND Protocol



$$a \wedge b = \text{get}^{a \oplus r}(\underline{\text{shift}^r(0, b)})$$

The Six-Card AND Protocol

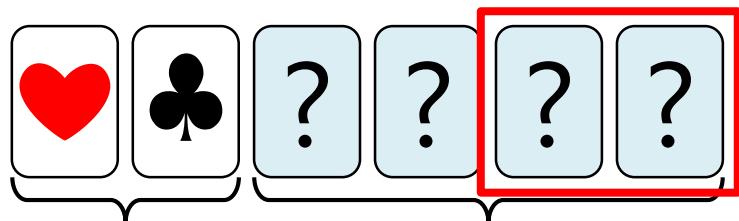
$$\begin{array}{c} \text{Club} \quad \text{Heart} \\ \text{Heart} \quad \text{Club} \end{array} = 0 \quad \begin{array}{c} \text{Club} \quad \text{Heart} \\ \text{Heart} \quad \text{Club} \end{array} = 1$$



$$a \oplus r \text{ shift}^r(0, b)$$

$$a \wedge b = \begin{cases} \text{get}^0(\text{shift}^r(0, b)) & \text{if } a \oplus r = 0 \\ \text{get}^1(\text{shift}^r(0, b)) & \text{if } a \oplus r = 1 \end{cases}$$

The Six-Card AND Protocol

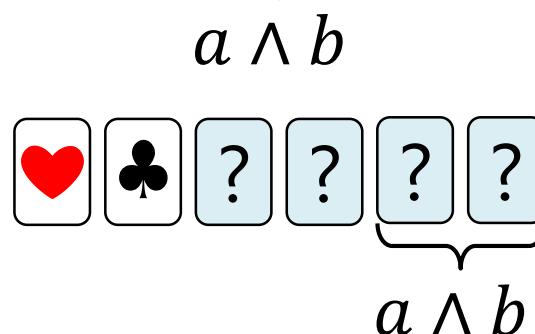
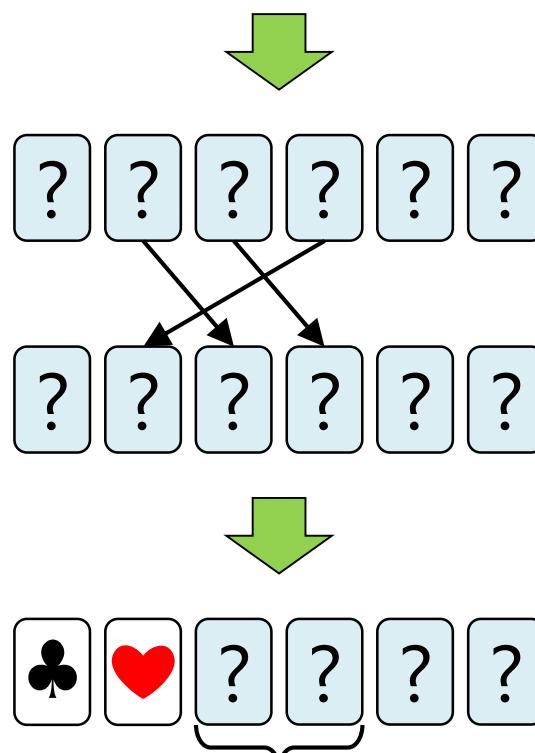
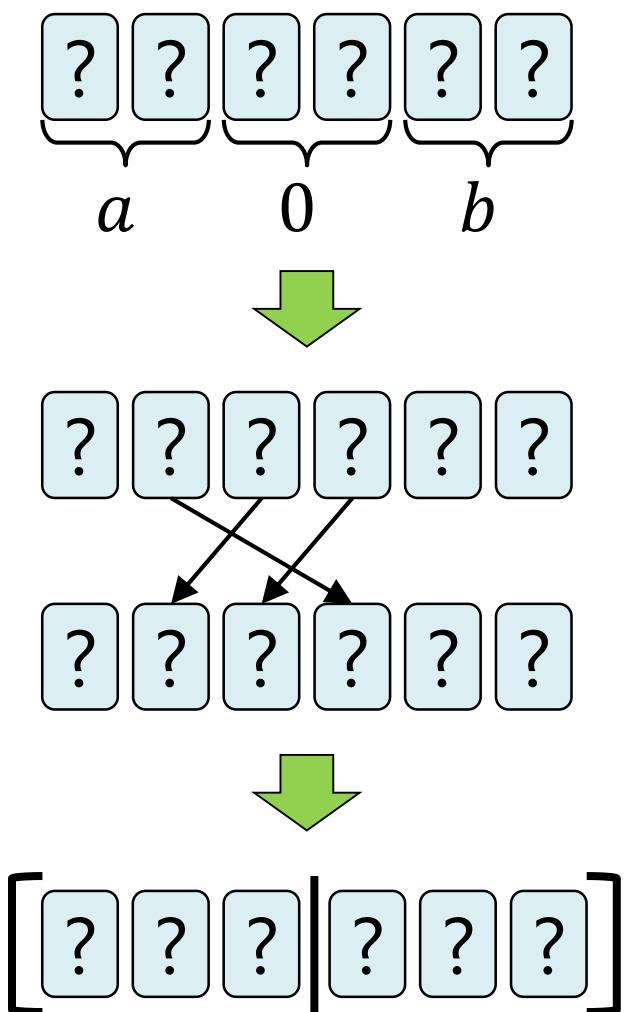


$$a \oplus r \text{ shift}^r(0, b)$$

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The Six-Card AND Protocol

$$\begin{array}{c} \text{Club} \quad \text{Heart} \\ \text{Heart} \quad \text{Club} \end{array} = 0 \quad \begin{array}{c} \text{Heart} \quad \text{Club} \\ \text{Heart} \quad \text{Club} \end{array} = 1$$

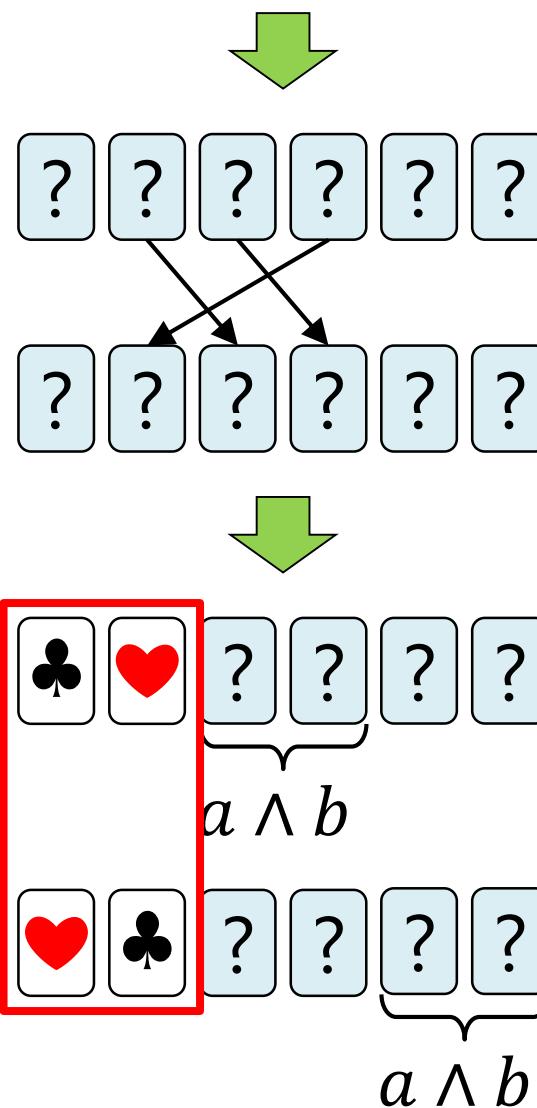
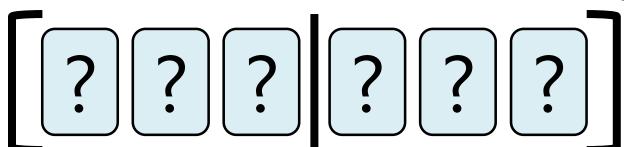


The Six-Card AND Protocol



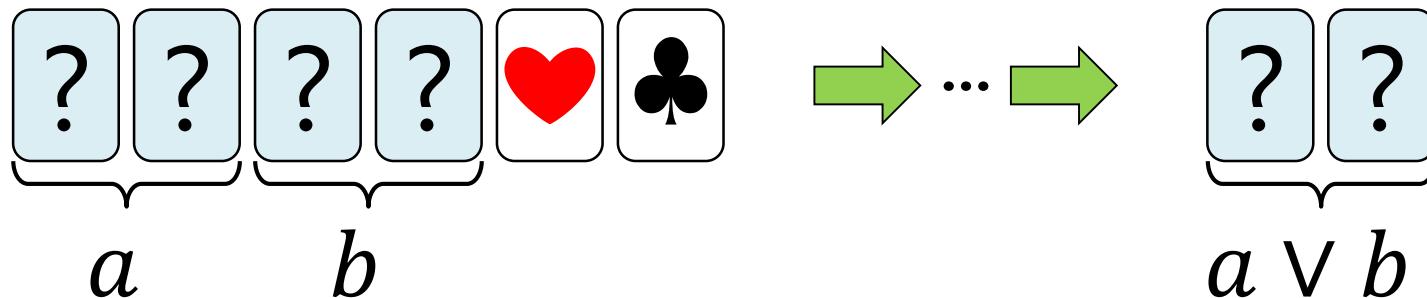
Revealing $a \oplus r$ does not leak any information about a because r is random.

The 2 face-up cards are available for another computation.



The Six-Card AND Protocol

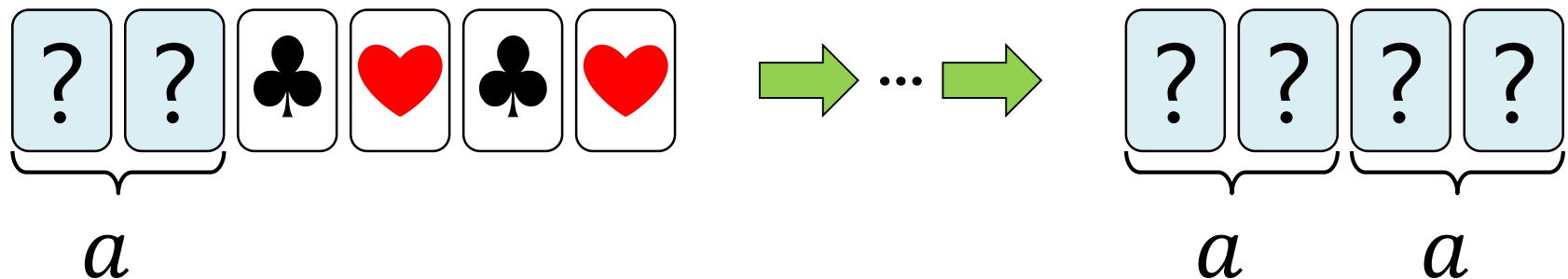
- A 6-card **OR** protocol can be easily constructed in a similar manner [6].



[6] Mizuki, T., Asiedu, I. K., Sone, H.: Voting with a logarithmic number of cards.
In: UCNC 2013, LNCS 7956, pp. 162–173. (2013)

The Copy Protocol with a Random Bisection Cut

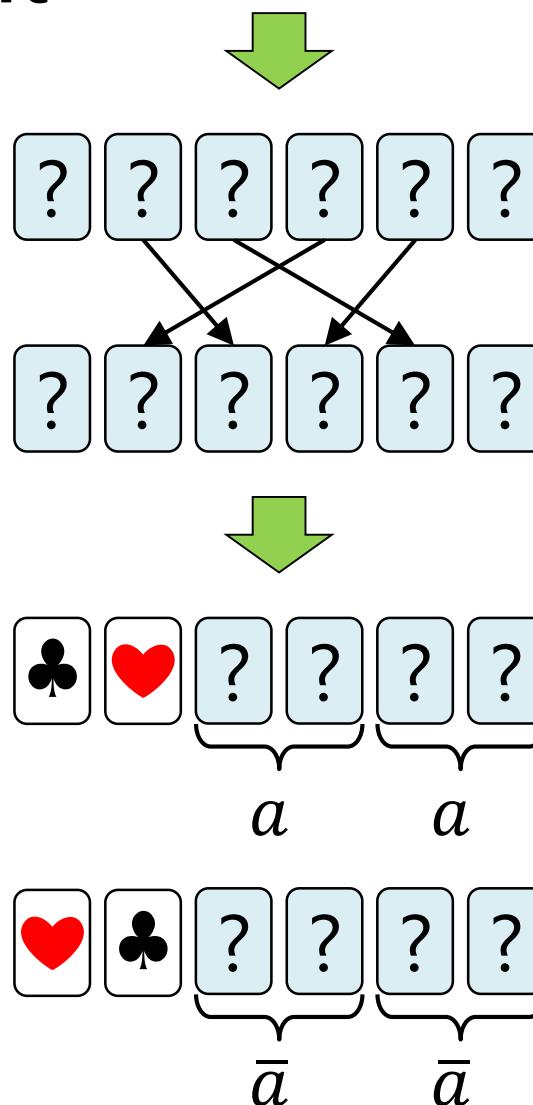
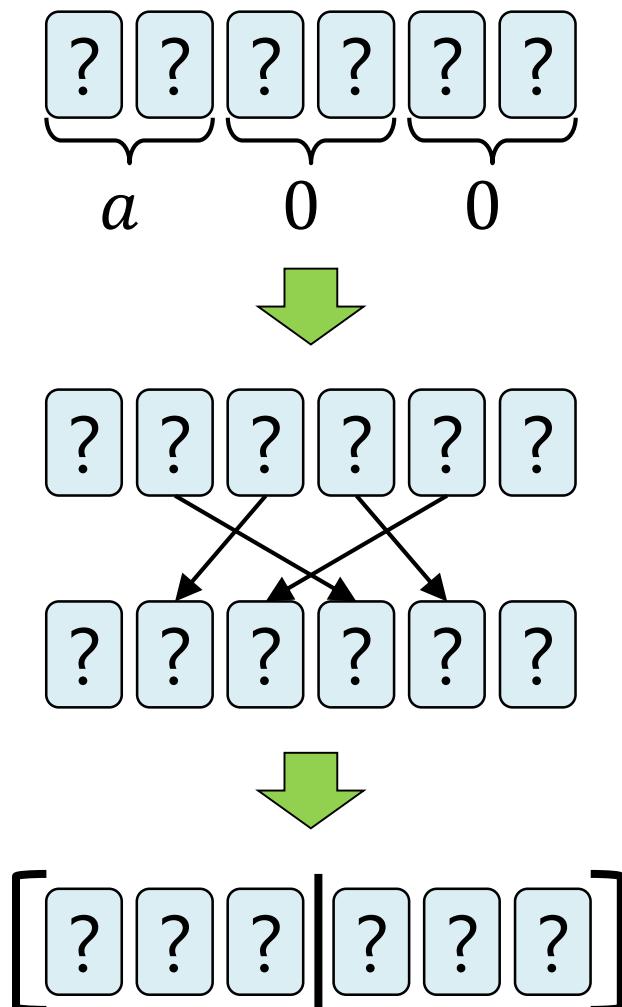
- Given a commitment to a bit a , 4 additional cards are sufficient to make 2 copies of the commitment [8].



[8] Mizuki, T., Sone, H.: Six-card secure AND and four-card secure XOR.
In: FAW 2009, LNCS 5598, pp. 358–369. (2009)

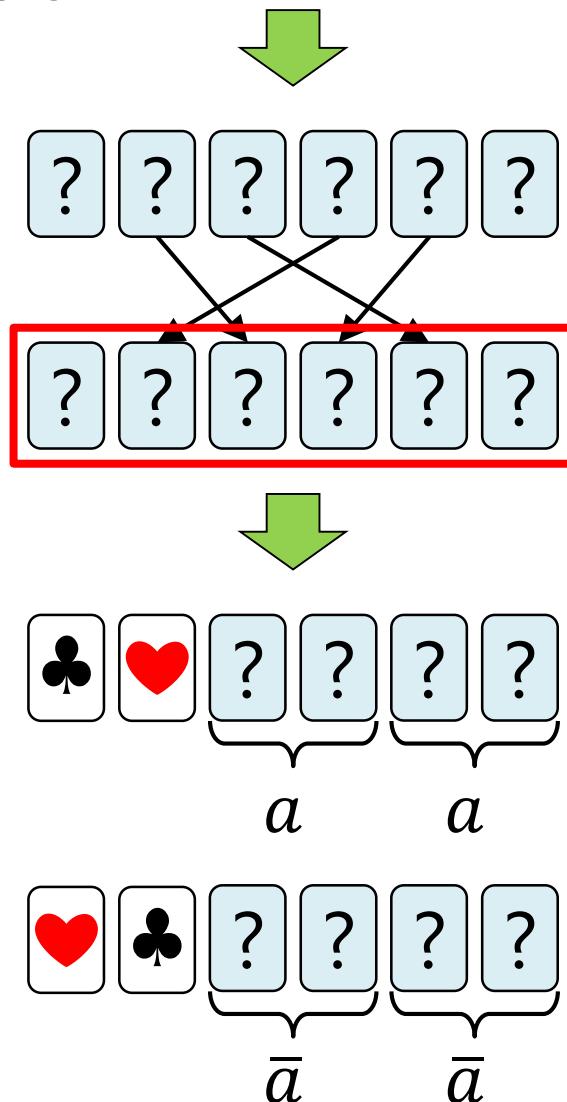
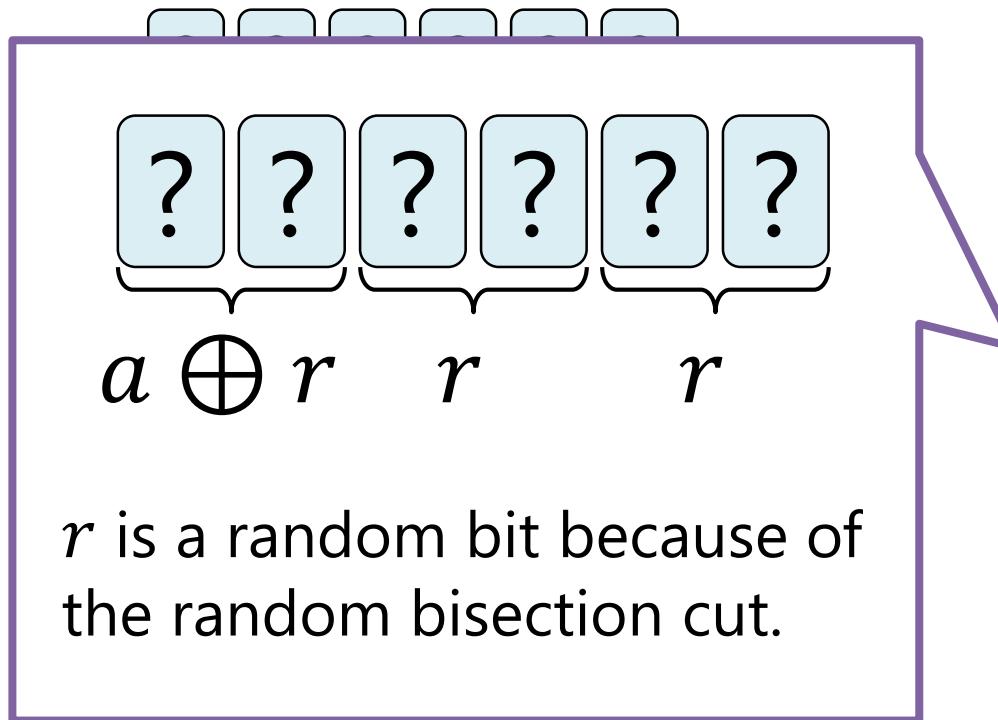
The Copy Protocol with a Random Bisection Cut

$$\begin{array}{c} \text{Club} \quad \text{Heart} \\ \text{Heart} \quad \text{Club} \end{array} = 0 \quad \begin{array}{c} \text{Heart} \quad \text{Club} \\ \text{Club} \quad \text{Heart} \end{array} = 1$$



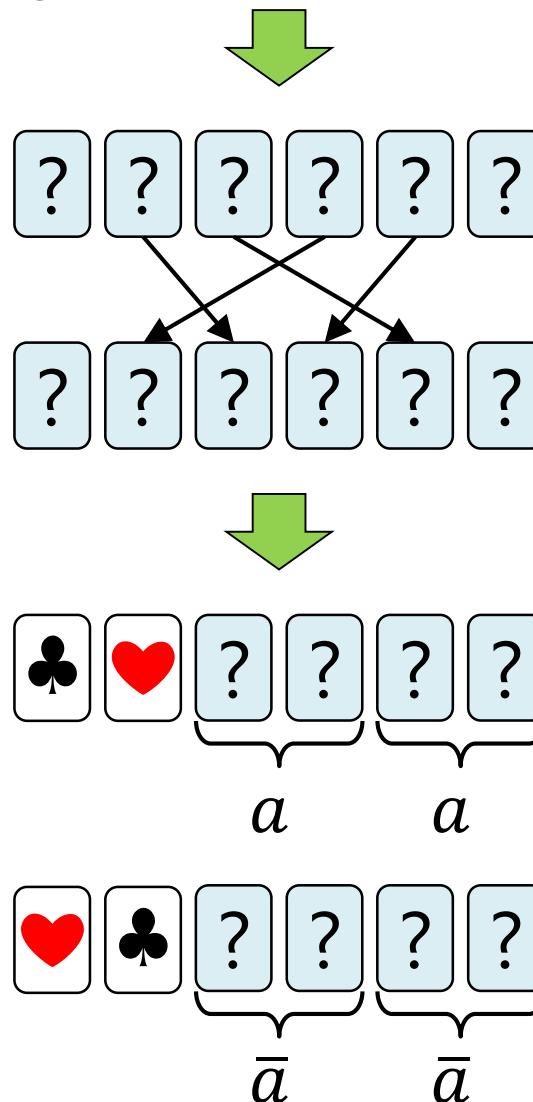
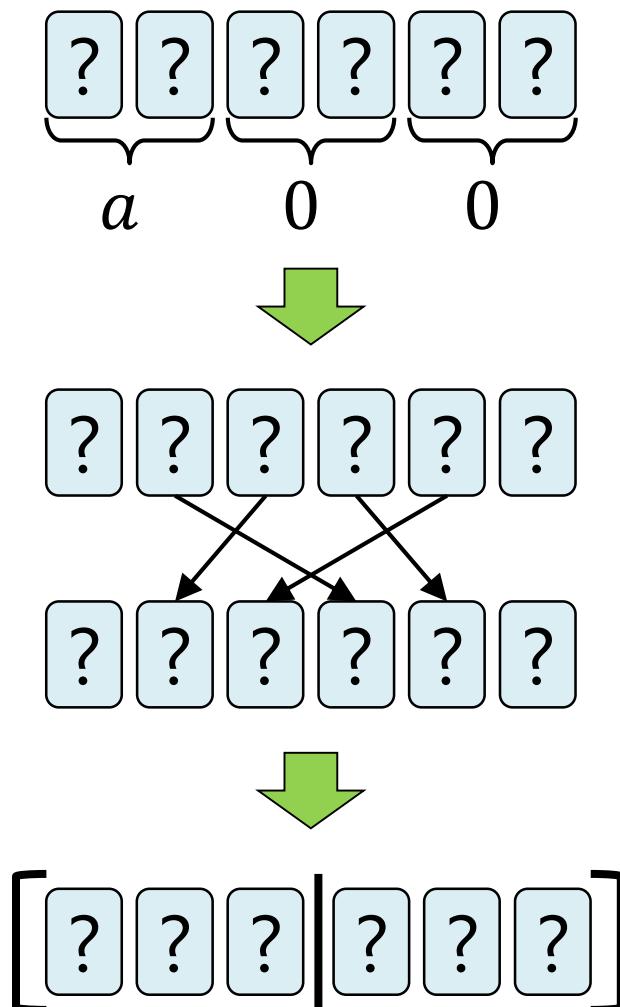
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The Copy Protocol with a Random Bisection Cut

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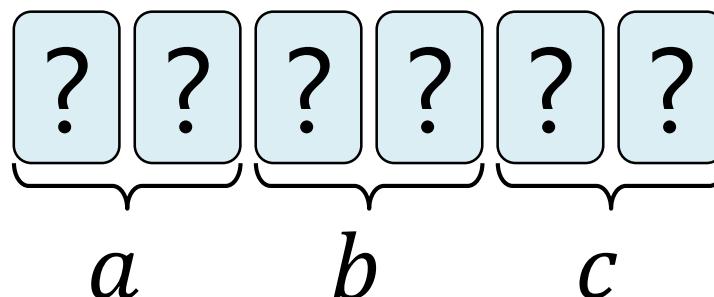
Secure Majority Computations

4. An Improved Secure Majority Protocol

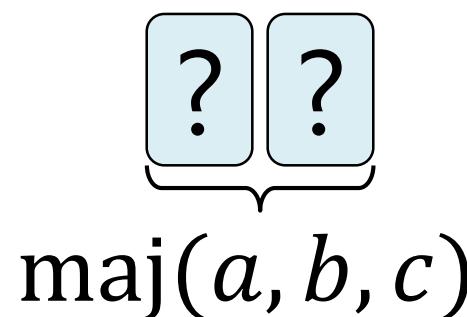
5. Conclusion

Straightforward Secure Majority Computations

- By applying the existing protocols, $\text{maj}(a, b, c)$ can be **naively** computed with 14 cards. That is, given



together with 8 additional cards, we can obtain

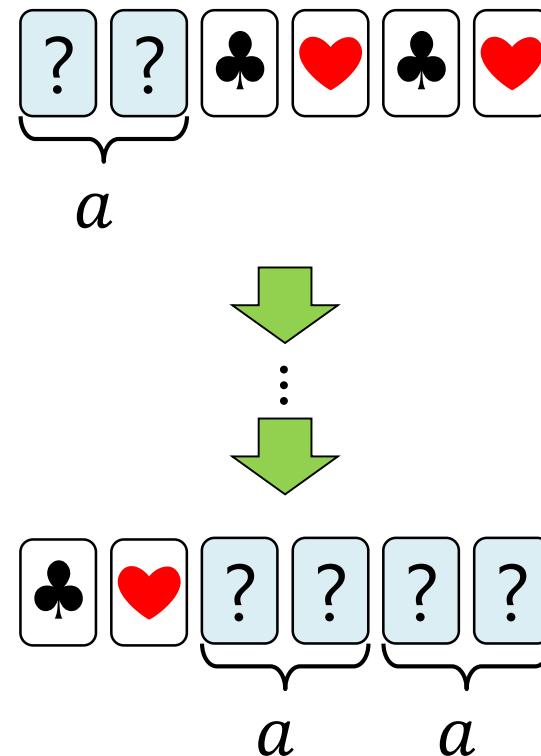


Straightforward Secure Majority Computations

Recall

- Applying the copy protocol to a commitment along with 4 additional cards

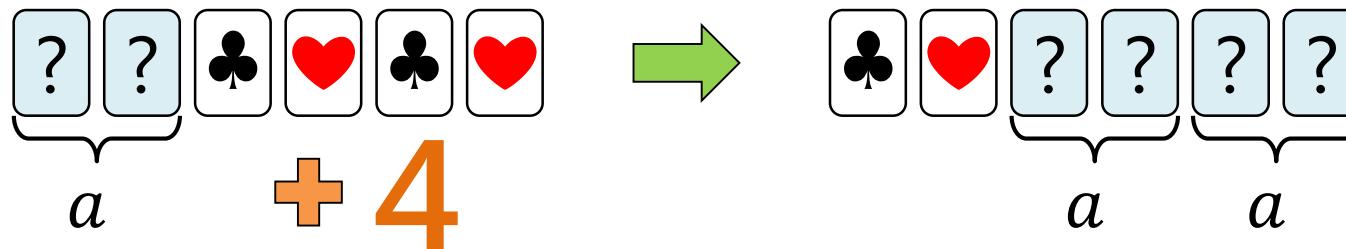
results in 2 copied commitments as well as 2 available cards.



$$\boxed{\begin{array}{|c|c|} \hline \clubsuit & \heartsuit \\ \hline \end{array}} = 0 \quad \boxed{\begin{array}{|c|c|} \hline \heartsuit & \clubsuit \\ \hline \end{array}} = 1$$

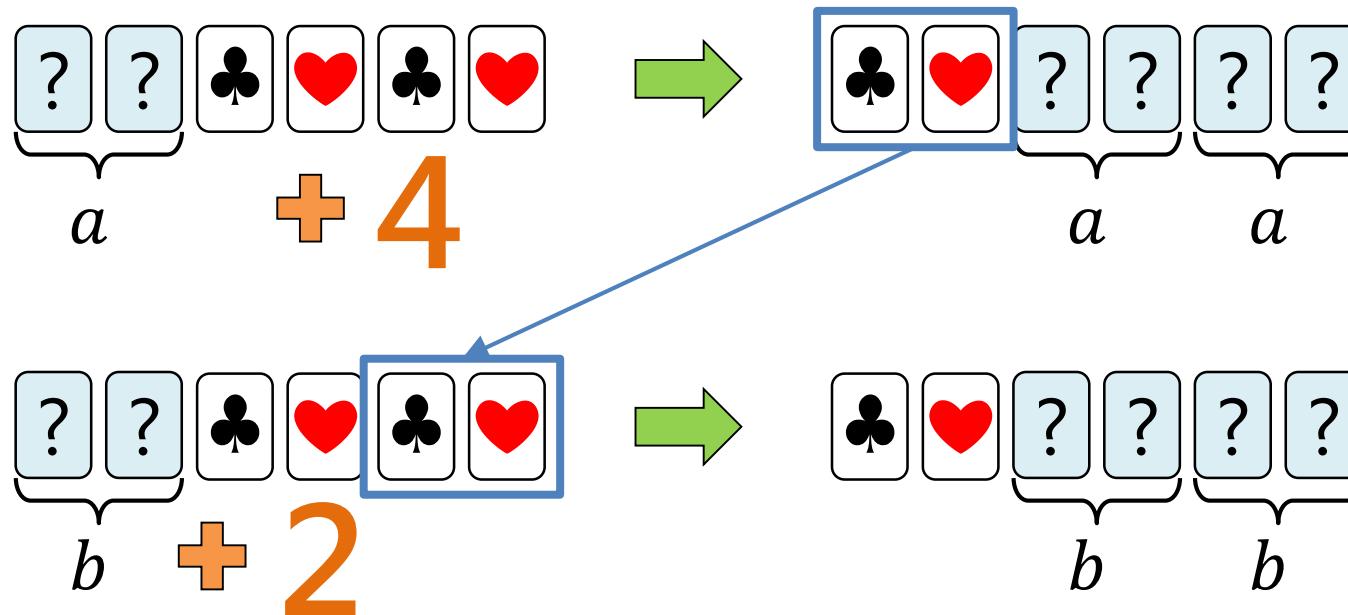
Straightforward Secure Majority Computations

- Applying the copy protocol 3 times.



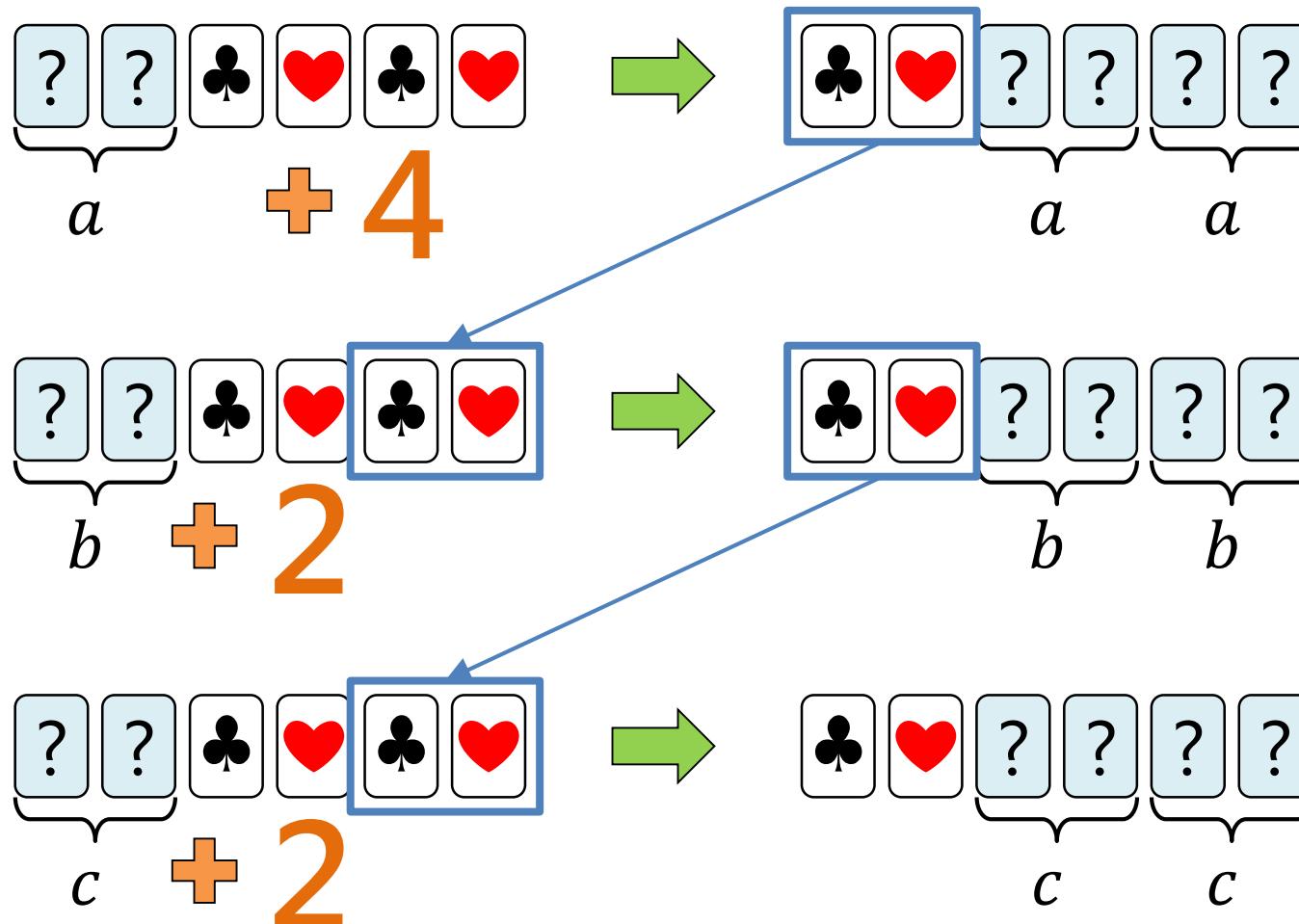
Straightforward Secure Majority Computations

- Applying the copy protocol 3 times.



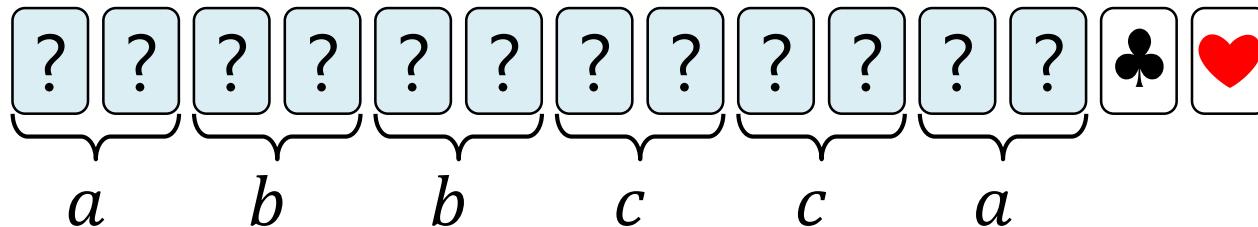
Straightforward Secure Majority Computations

- Applying the copy protocol 3 times.



Straightforward Secure Majority Computations

- We have



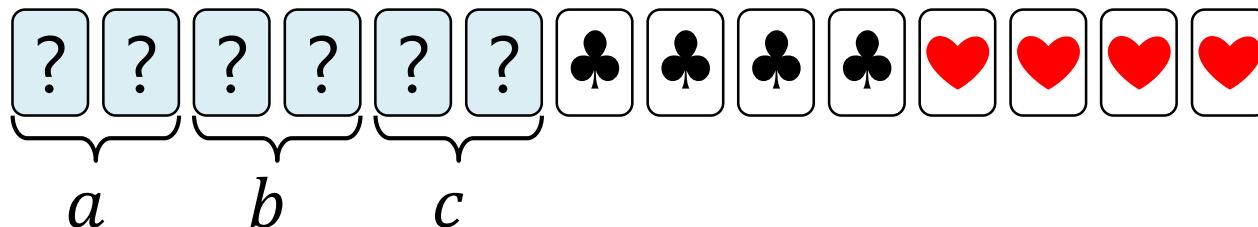
- Since

$$\text{maj}(a, b, c) = (a \wedge b) \vee (b \wedge c) \vee (c \wedge a)$$

we can easily obtain a commitment to $\text{maj}(a, b, c)$ by applying the AND/OR protocol mentioned before.

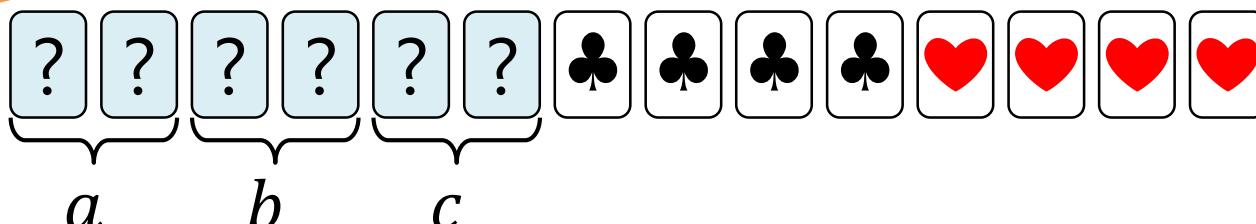
Straightforward Secure Majority Computations

- Thus, $\text{maj}(a, b, c)$ can be straightforwardly conducted with 8 additional cards.



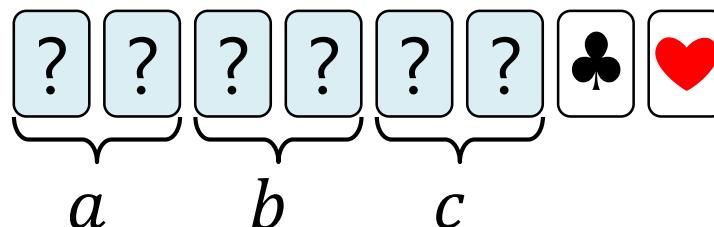
Straightforward Secure Majority Computations

- Thus, $\text{maj}(a, b, c)$ can be straightforwardly conducted with 8 additional cards.



We design a tailor-made protocol for $\text{maj}(a, b, c)$ that is simple and needs only 2 additional cards.

Next Section!



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- An Eight-Card Secure Majority Protocol

4. An Improved Secure Majority Protocol

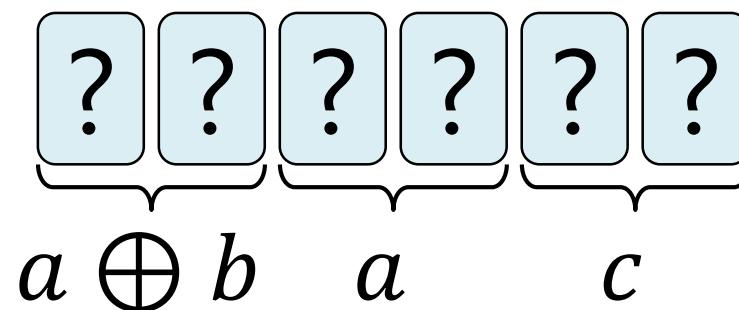
5. Conclusion

The Idea

$$\text{maj}(a, b, c) = \begin{cases} a & \text{if } a = b \\ c & \text{if } a \neq b \end{cases}$$

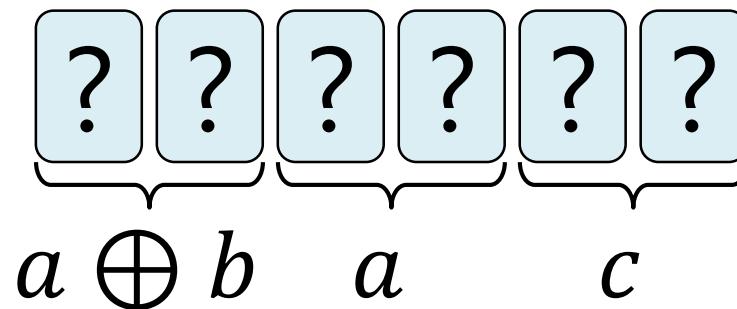
$$\therefore \text{maj}(a, b, c) = \text{get}^{a \oplus b}(a, c)$$

- Hence, our protocol first makes the following sequence:



The Idea

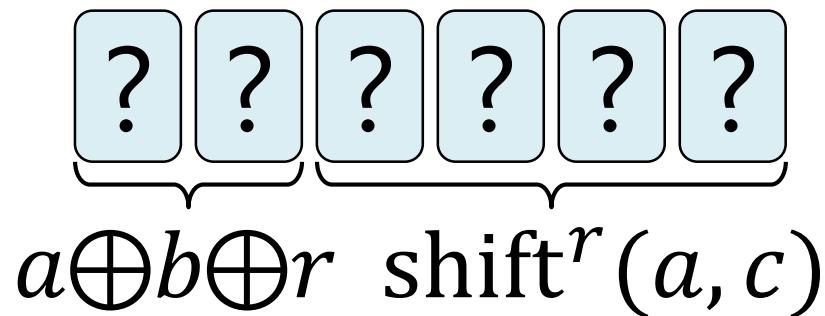
- If we turned over the leftmost 2 cards, then we could determine the position of the desired commitment to get $^{a \oplus b}(a, c)$, but the value of $a \oplus b$ would also be leaked.



$$\text{maj}(a, b, c) = \text{get}^{a \oplus b}(a, c)$$

The Idea

- Therefore, our protocol next adds randomization to hide the value of $a \oplus b$: it produces a sequence



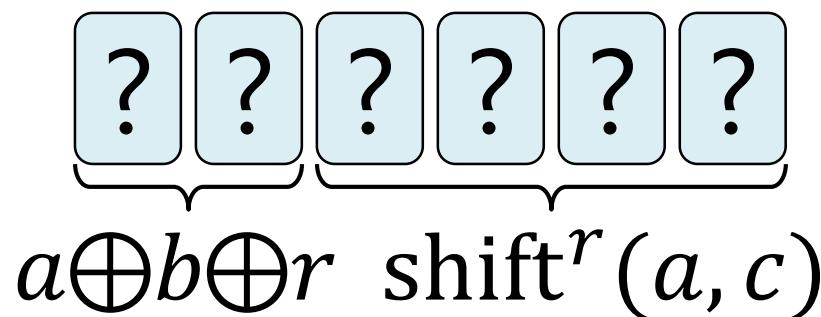
where r is a random bit.

The Idea

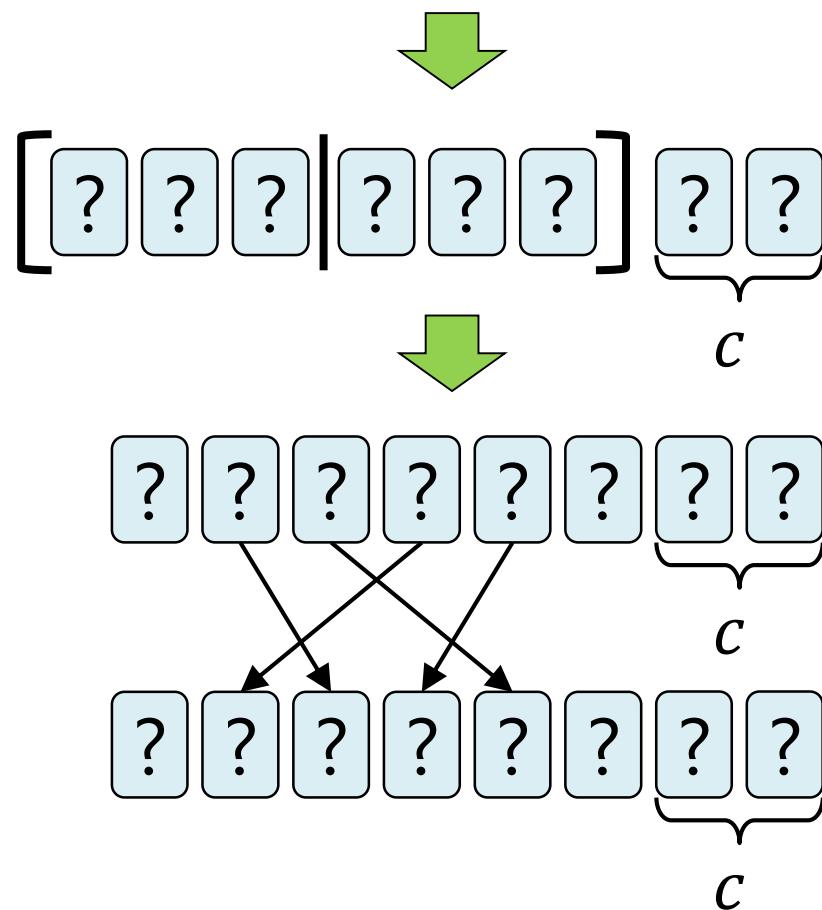
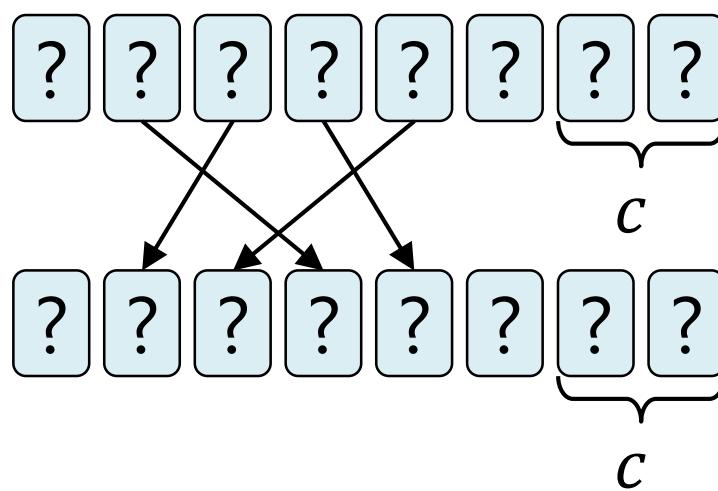
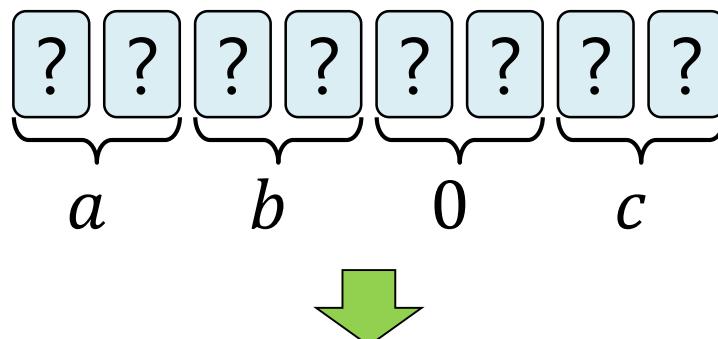
- Based on the equality

$$\text{maj}(a, b, c) = \text{get}^{a \oplus b \oplus r}(\text{shift}^r(a, c))$$

we can obtain a commitment to $\text{maj}(a, b, c)$ by revealing the leftmost 2 cards.

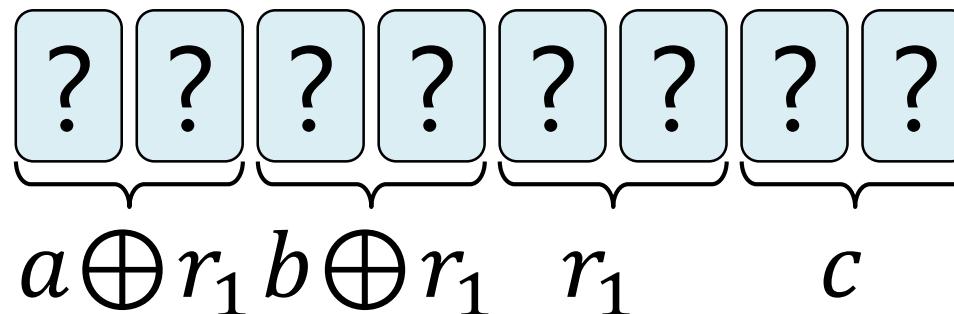


An Eight-Card Secure Majority Protocol

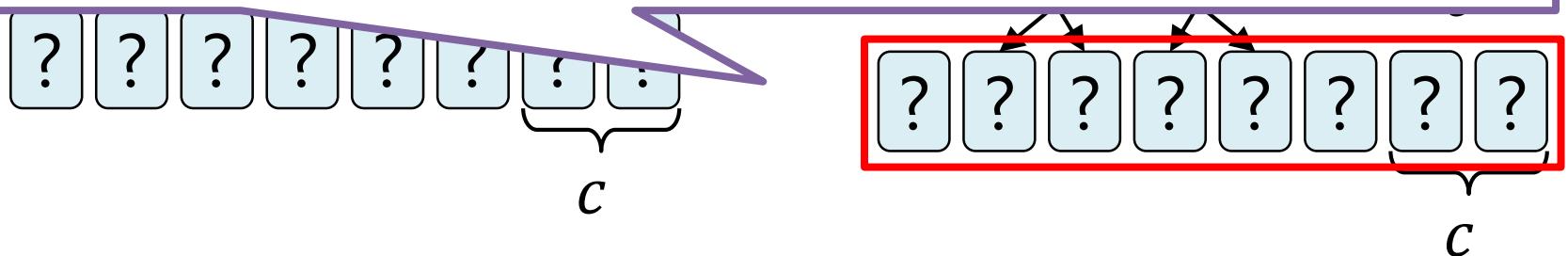


$$\boxed{\begin{array}{|c|c|} \hline \clubsuit & \heartsuit \\ \hline \end{array}} = 0 \quad \boxed{\begin{array}{|c|c|} \hline \heartsuit & \clubsuit \\ \hline \end{array}} = 1$$

An Eight-Card Secure Majority Protocol



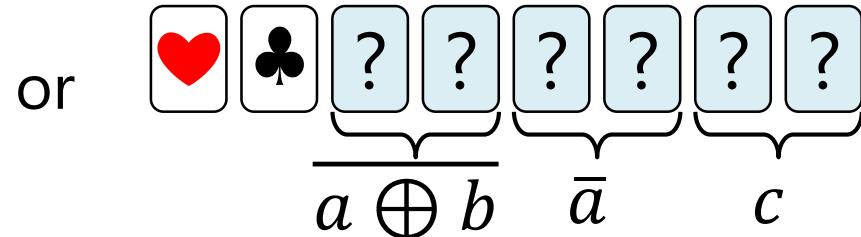
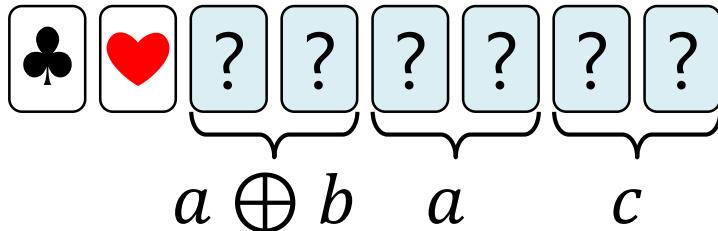
r_1 is a random bit because of the random bisection cut.



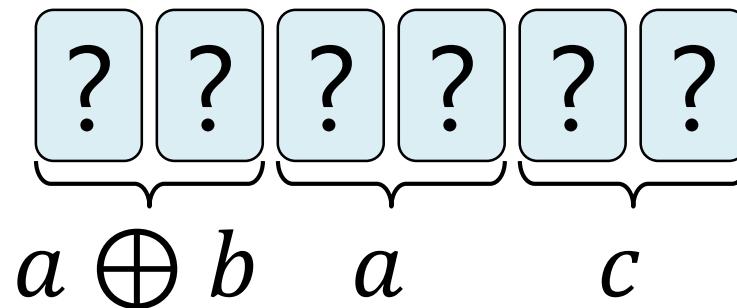
		$= 0$
		$= 1$

An Eight-Card Secure Majority Protocol

- Reveal the leftmost two cards. Then, we have either

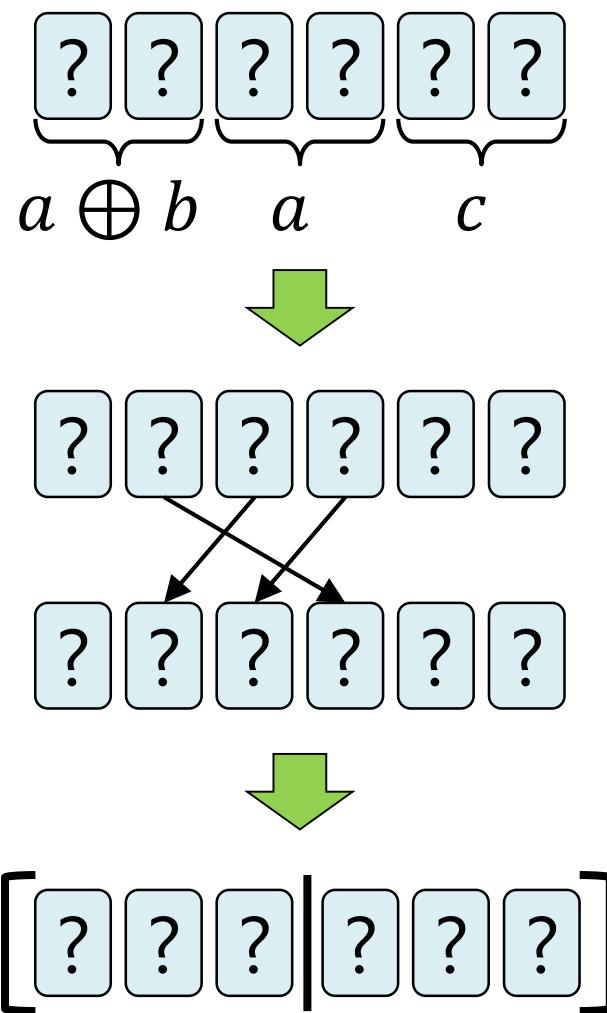


- In the latter case, apply the secure NOT operation to $\overline{a \oplus b}$ and $\overline{\bar{a}}$. Hence, in either case, we have 3 commitments

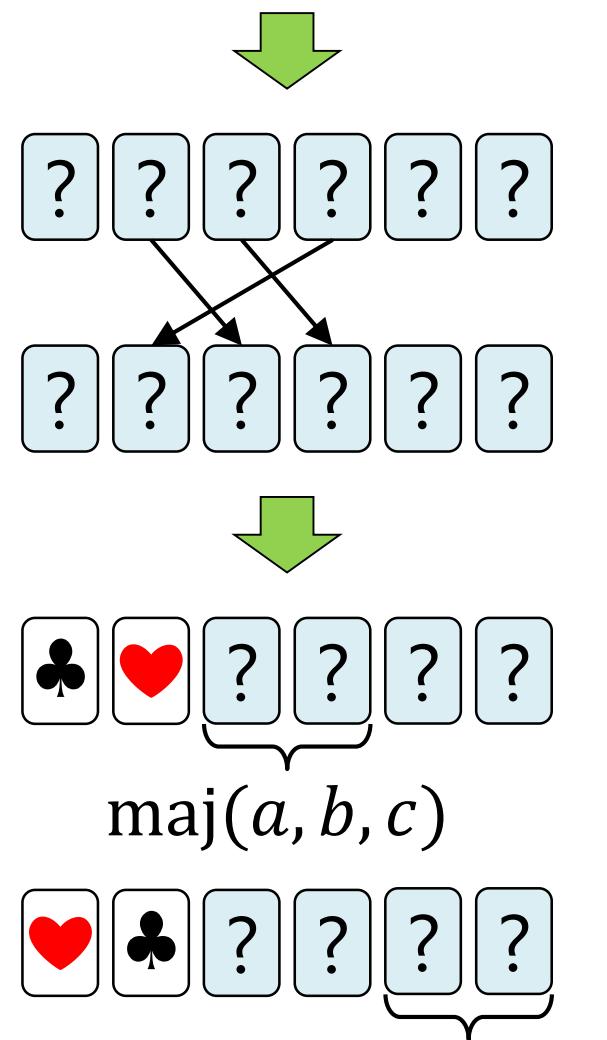


$\boxed{\spadesuit \heartsuit} = 0 \quad \boxed{\heartsuit \clubsuit} = 1$

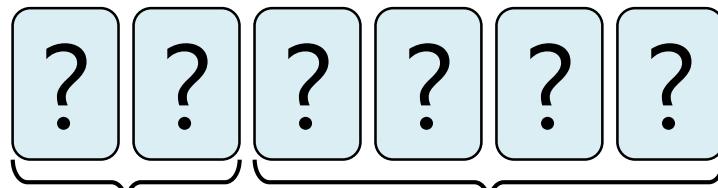
An Eight-Card Secure Majority Protocol



$$\boxed{\begin{array}{|c|c|} \hline \clubsuit & \heartsuit \\ \hline \end{array}} = 0 \quad \boxed{\begin{array}{|c|c|} \hline \heartsuit & \clubsuit \\ \hline \end{array}} = 1$$

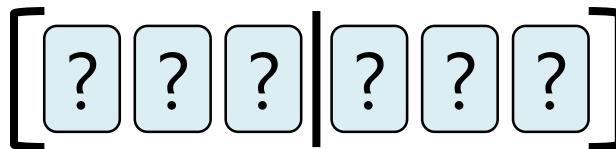


An Eight-Card Secure Majority Protocol



$$a \oplus b \oplus r_2 \text{ shift}^{r_2}(a, c)$$

r_2 is a random bit because of the random bisection cut.



?

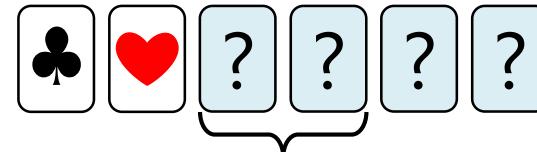
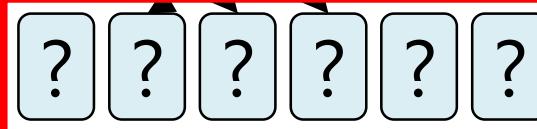
?

$$= 0$$

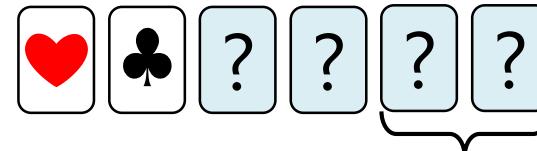
?

?

$$= 1$$

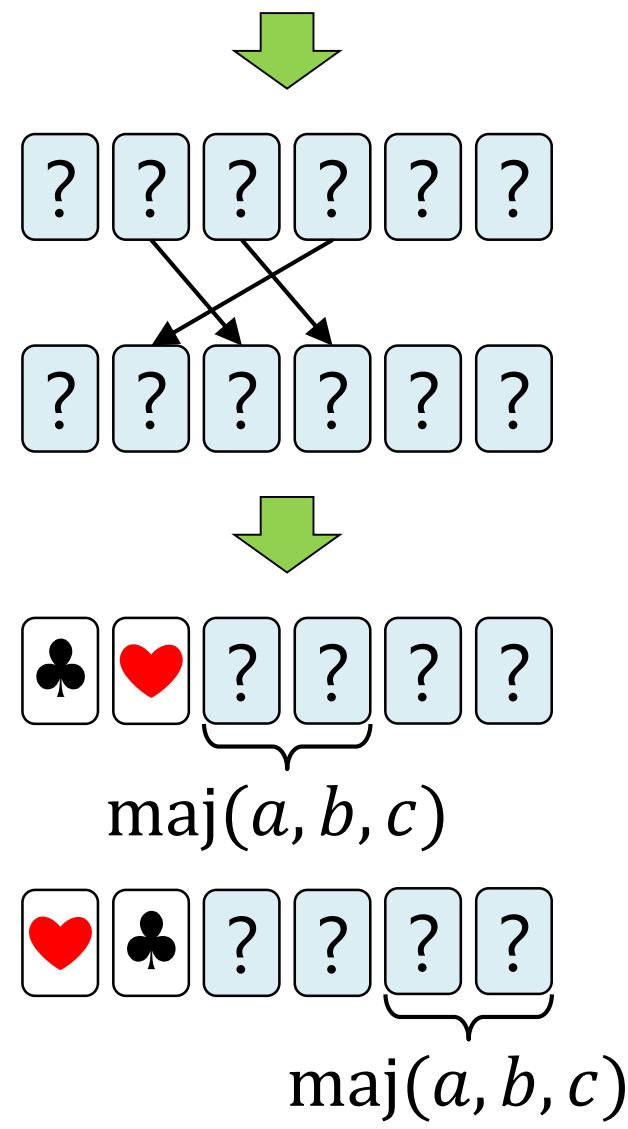
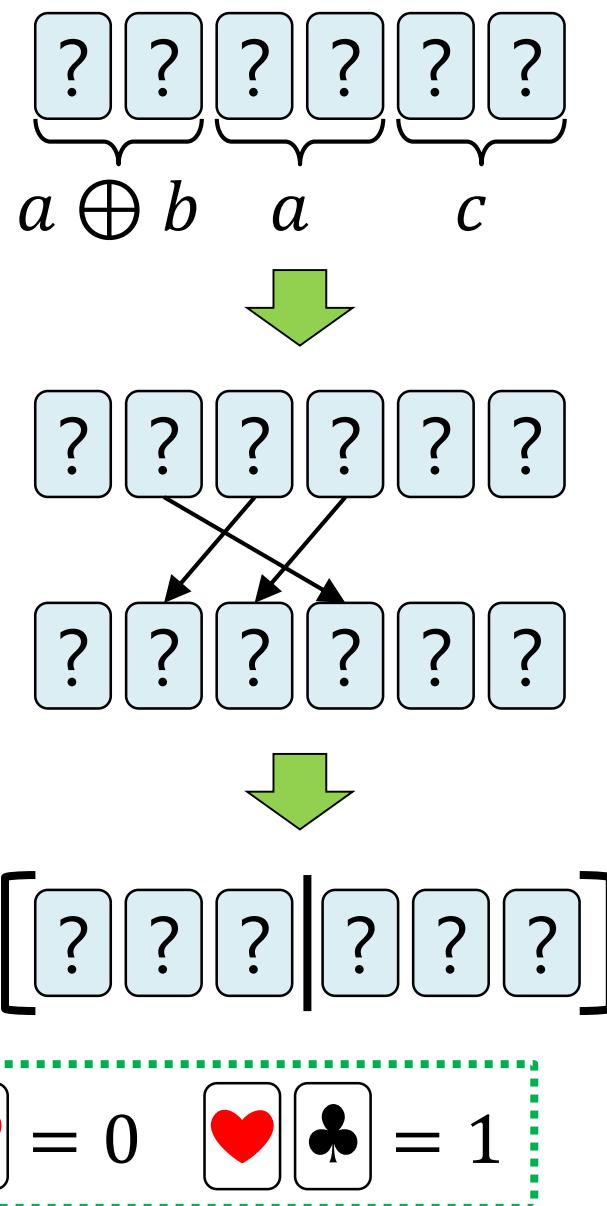


$$\text{maj}(a, b, c)$$



$$\text{maj}(a, b, c)$$

An Eight-Card Secure Majority Protocol



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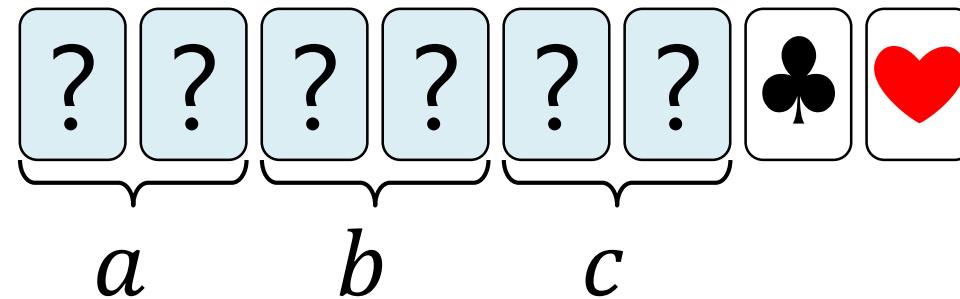
Secure Majority Computations

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5. Conclusion

Conclusion

- We designed an 8-card 3-input secure majority protocol.
- Since the naive implementation of $\text{maj}(a, b, c)$ requires 14 cards, we have reduced the # of required cards by 6.
- We can also easily prove that **any 3-variable symmetric function** can be securely computed with **8 cards or less**.



Thank you!